



# IPv6 Tutorial

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# Plan

- *Overview of IPv6*
- DNS configuration
- Routing protocols
- Transition strategies
- Router configurations
- Host installation and configuration
- How to connect to the IPv6
- IPv6 deployment on the Internet
- IPv6 industry support and trends

# Why IPv6 ?

## *Problems with IPv4*

- IPv4 has been designed early in the 70s
- Many « add-ons » to the protocol :
  - Mobileip
  - QoS
  - Security (IPsec)
  - Others
- Using one « add-ons » -> easy
- Using two at the same time -> difficult
- Using three or more -> acrobatic !!!!

# Why IPv6 ?

## *Problems with IPv4*

- During the 80s, addresses delegation without optimisation and without aggregation

Possible solution : IP renumbering and unused address space redistribution

## **Consequences :**

- Large routing table on the backbone
- Unthinkable for some sites

# Why IPv6 ?

## *IPv4 address shortage (current situation)*

Fact #1 : Few consequence in North America  
« Internet heaven »!

Fact #2 : Major problem for every other  
countries around the world

- China requested addresses to connect 60 000 schools and got one class B
- Several countries in Europe, Africa and Asia are using one class C for a whole country

# Why IPv6 ?

## *IPv4 address shortage (current situation)*

- Some ISP in these countries are providing private addresses to their clients (Swedish ISP using NAT)
- Internet users move from PPP connectivity to xDSL/cable modem ( ratio users by IP address is changing from 10:1 to 1:1)
- ISP are delegating only few address space to their corporate clients
- Temporary solution --> NAT (but unfortunately permanent)

# Why IPv6 ?

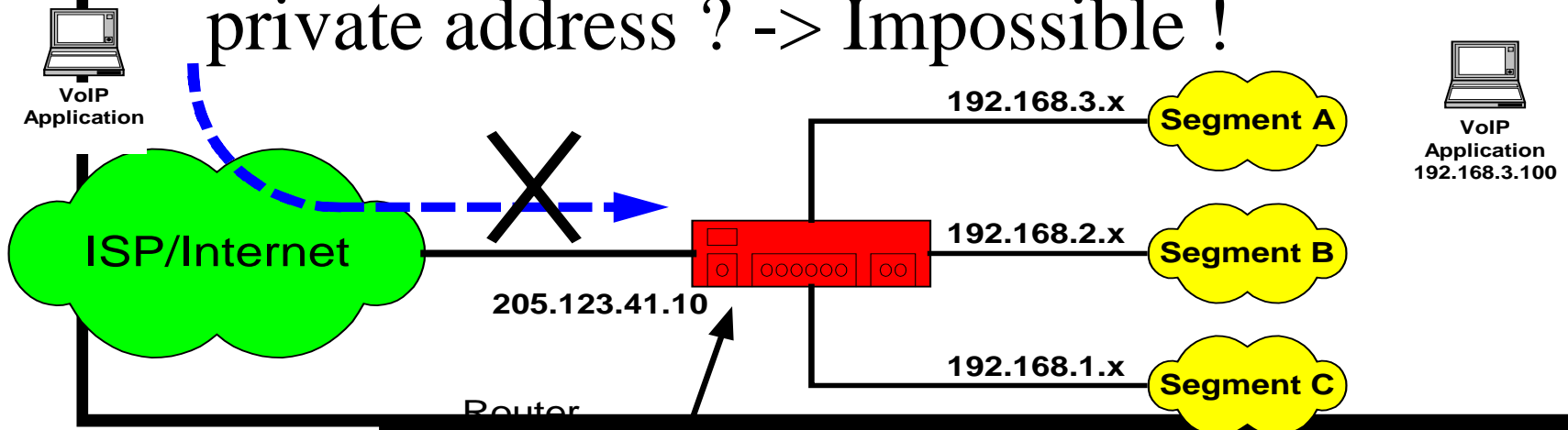
## *IPv4 address shortage in the future*

- Internet growth in some regions :
  - Asia (2.5 billions people)
  - Eastern Europe (250 millions)
  - Africa (800 millions)
  - South and Central America (500 millions)
- Growth of the applications that need IP addresses globally scoped, unique and routable (VoIP, videoconferencing, games)

# Why IPv6 ?

## *NAT « hinders » Internet applications deployment*

- Unidirectionnal concept (from Intranets to Internet)
- How to reach a VoIP application with a private address ? -> Impossible !



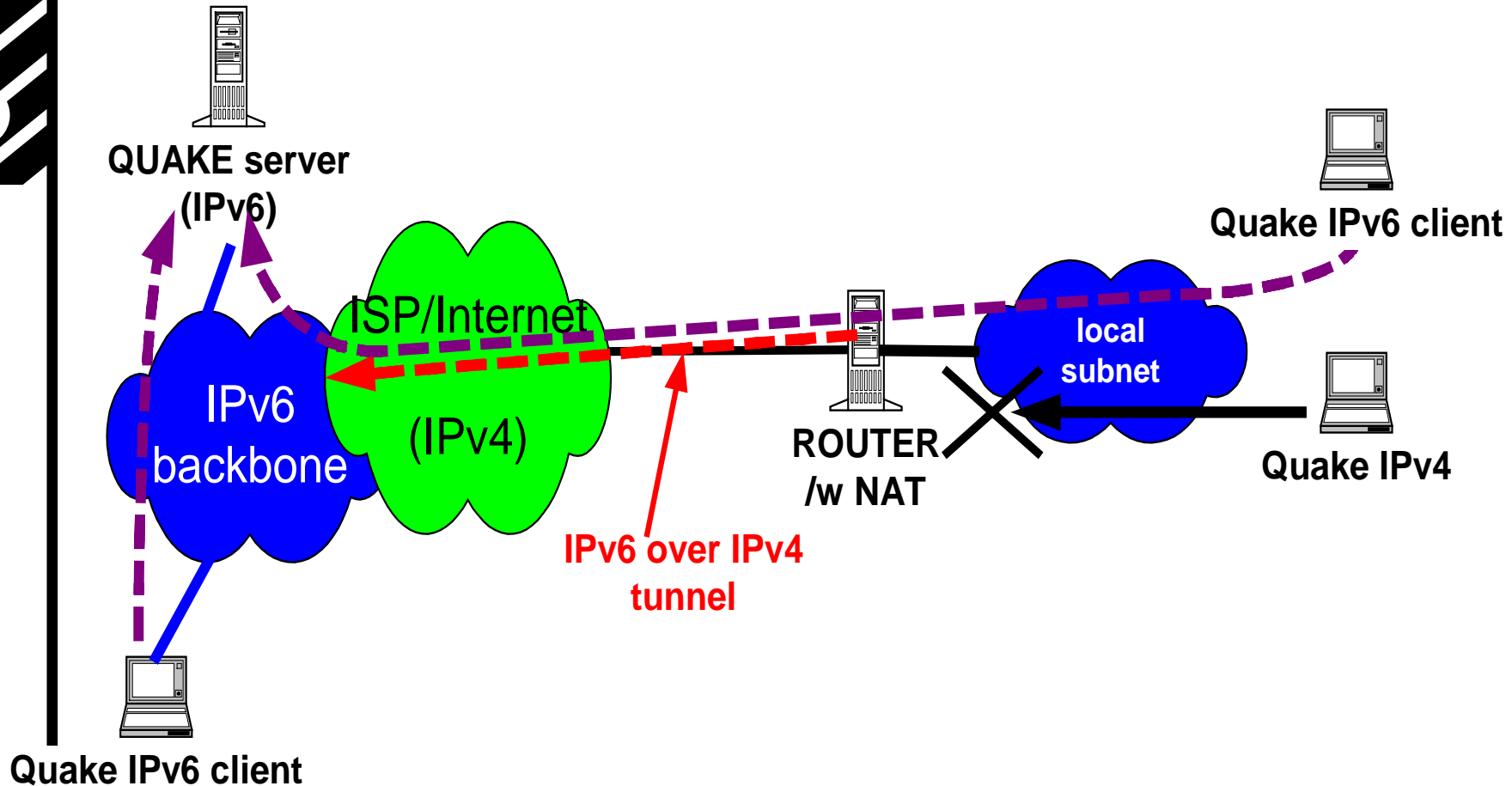


# Why IPv6 ?

## *NAT « hinders » Internet applications deployment*

- Communication, security and game applications need bidirectionnel support
  - VoIP (RTP/RTCP)
  - Videoconferencing (RTP/RTCP)
  - IPsec
  - Network game (Quake multiplayer)
- RFC 2775 about *Internet Transparency* by Brian Carpenter

# Home gaming IPv6 setup



# Why IPv6 ?

## *NAT « hinders » Internet applications deployment*

- Several protocols don 't pass throught NAT
  - IPsec -> NAT changes address in the packet header -> lost of integrity
  - Kerboros -> NAT changes address in the packet header -> K needs the source address
  - RTP/RTCP -> use UDP with dynamic ports assignation -> NAT is not able to support this translation during a session (except proxy)
  - Multicast is not easy to set-up !!!

# Why IPv6 ?

*Communications technologies need permanent addresses to get connected to the Internet*

- Cellulares (500 millions )
- Standard phones (900 millions)
- Radio/TV (++ hundred millions)
- Industrials devices (billions of IP addresses)
- Any electronics device (walkman to download MP3 files, burglar alarm to send e-mail to the police station ...)

# Why IPv6 ?

## CONCLUSION :

The true question is not :

*« Do we need and do we believe in IPv6 ? »*

Not, the right one is :

*« Are we interested in a network that allows any IP electronic devices to communicate transparently to each other regardless its location on THE global net ? »*

- Viagénie



# IPv6 Features

- Larger Address Space
- Aggregation-based address hierarchy
  - Efficient backbone routing
- Efficient and Extensible IP datagram
  - No fragmentation by routers
  - 64 bits field alignment
  - Simpler basic header
- Autoconfiguration
- Security
- IP Renumbering part of the protocol

# History

- TUBA (1992)
  - TCP and UDP over Bigger Addresses
  - Uses ISO CLNP (Connection-Less Network Protocol)
  - Dropped
- SIPP (1993)
  - Simple IP Plus
  - Merge of Sip and Pip
  - 64 bits addresses
- IPng adopted SIPP in 1994
  - Changed address size to 128 bits
  - Changed to IPv6

# Design criterias for IPv6


- Number of addresses
- Efficiency in routers low and very high bandwidth (100G/bytes++)
- Security
- Mobility
- Autoconfig
- Seamless transition
  - Don't require a day X for switching to IPv6
  - No need to change hardware



# Basic specifications

- IPv4 packet description (20 bytes + options)

<b>Ver.</b>	<b>header</b>	<b>TOS</b>	<b>total length</b>	
<b>identification</b>			<b>flag</b>	<b>fragment offset</b>
<b>TTL</b>	<b>Protocol</b>		<b>Checksum</b>	
<b>32 bit Source Address</b>				
<b>32 bit Destination Address</b>				

 removed  
 changed

# Basic specifications

- RFC2460
- IPv6 packet description (40 bytes)

Ver.	TrafficClass	Flow Label	
Payload Length		Next Header	Hop Limit
<b>128 bit Source Address</b>			
<b>128 bit Destination Address</b>			

# Basic specifications

- Version (4 bits)
  - 6 for IPv6
- Traffic Class (8 bits)
  - $\sim$  = TOS in IPv4
  - Identifies and distinguishes between different classes or priorities (diffserv)
- Flow Label (20 bits)
  - Experimental
  - Used by a source node to label sequences of packets
- Payload Length
  - $\sim$  = Total length in IPv4

# Basic specifications

- Next Header (8 bits)
  - Used for extension headers
  - ~= Protocol field in IPv4
  - Most not processed by routers in the path
  - Hop-by-hop options (0)
    - information that must be examined by every node along the path
  - Routing (43)
    - similar to IPv4's Loose Source and Record Route option
  - Fragment (44)
    - used by source node (routers don't fragment anymore !)

# Basic specifications

- Next Header (8 bits) cont.
  - Destination options (60)
    - used to carry optional information that need to be examined only by a packet's destination node(s)
  - Authentication (IPsec)
  - ESP (IPsec)
- Hop Limit  $\sim$  TTL in IPv4
- MTU must be at least 1280 bytes (1500+ recommended). Nodes should use Path MTU discovery.
- UDP checksum required

# IPv6 addresses

- 128 bits =  $3,40 \text{ E } 38$  addresses
- Imagine Bill Gates' fortune is 85 billions \$ ( $8.5 \text{ E } 10$ )
  - Take 1 trillion Bill Gateses
  - Convert their fortune to pennies
  - Assign  $1 \text{ E } 12$  addresses to each pennies
    - takes  $8.5 \text{ E } 36$  addresses
  - You've just assigned 2.5% of the entire IPv6 address space
- <http://www.cnn.com/TECH/computing/9909/21/ip.crunch.idg/index.html>

# IPv6 addressing

## RFC2373 IP Version 6 Addressing Architecture

Reserved	0000 0000	1/256
Reserved for NSAP Allocation	0000 001	1/128
Reserved for IPX Allocation	0000 010	1/128
Aggregatable Global Unicast Addresses	001	1/8
Link-Local Unicast Addresses	1111 1110 10	1/1024
Site-Local Unicast Addresses	1111 1110 11	1/1024
Multicast Addresses	1111 1111	1/256

**Total of about 15 % of address space reserved,  
but not necessarily assigned or allocated**

# IPv6 address representation

- Format is **x:x:x:x:x:x:x:x**
  - x is a 16 bit hexadecimal field
  - **FEDC:BA98:7654:3210:FEDC:BA98:7654:3210**
- Leading zeros in a field are optional
- :: can be used to represent multiple groups of 16 bits of zero
  - :: can only be used once in an address
  - **FF01:0:0:0:0:0:0:101 = FF01::101**
  - **0:0:0:0:0:0:0:1 = ::1**
  - **0:0:0:0:0:0:0:0 = ::**



# IPv6 address representation

- RFC2732: Preferred Format for Literal IPv6 Addresses in URL

`http://[1080::8:800:200C:417A]:80/index.html`

# IPv6 addressing

- Unicast address
  - FE80::/10 Link-Local Unicast Address
    - scope limited to local network
    - automatically configured on all nodes using interface identifiers
    - FE80::<interface id>
    - used for neighbor discovery and router discovery.
    - can also be used as a non-globally-routed IPv6 local network

# IPv6 addressing

- Unicast address
  - FEC0::/10 Site-Local Unicast Address
    - confined to local site or organization
    - configured using interface identifier and a pre-defined 16 bits subnet ID
    - FEC0::<sub>subnet id</sub>:<sub>interface id</sub>
    - what is a site??? (few drafts: draft-haberman-ipv6-site-route-00.txt, draft-ietf-ipngwg-site-prefixes-02.txt )

# Aggregatable Global Unicast Addresses

- RFC2374 Aggregatable Global Unicast Addresses
- 2000::/3
  
- TLA: Top Level Aggregator
  - Primary providers (default free)
- NLA: Next Level Aggregator
  - Can have multiple NLA as sub-NLA
- SLA: Site Level Aggregator
  - Your site (16 bits)

# Aggregatable Global Unicast Addresses

3FFE:0B00:0C18:0001:0290:27FF:FE17:FC0F



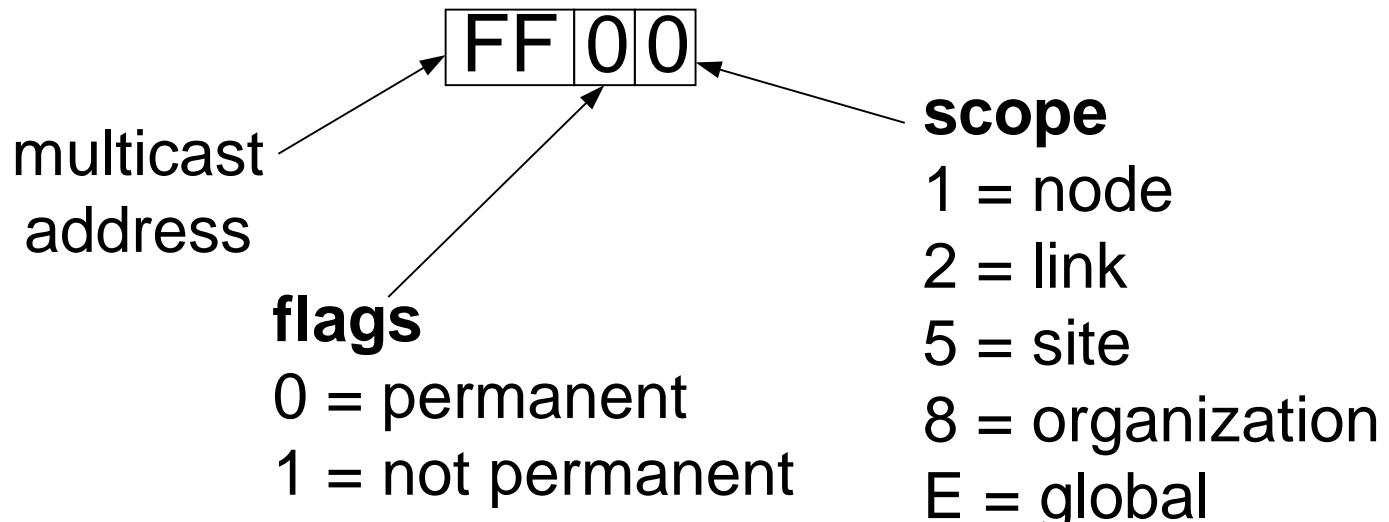
- Addresses are allocated from your provider
  - If you change provider, your prefix changes
  - But renumbering (of hosts, routers and sites) has been included in the IPv6 protocol

# IPv6 Addressing

- **::1**
  - Loopback address (like 127.0.0.1 in IPv4)
- **::**
  - Unspecified address
- **::<IPv4 address>**
  - IPv4 compatible address
  - Auto-tunnels (IPv6 over IPv4)
- **::FFFF:<IPv4 address>**
  - IPv4 mapped address (used by resolver library)
  - IPv6 representation of an IPv4 node
  - 206.123.31.101 is mapped as ::FFFF:206.123.31.101

# Multicast address

- RFC2375 IPv6 Multicast Address Assignments
- FF00::/8
  - FF02::1 all nodes on the local network
  - FF02::2 all routers on the local network



# Solicited-Node multicast address

- Solicited-Node multicast address
  - **FF02:0:0:0:0:1:FF00::/104**
    - address formed by appending the lower 24 bits of the IPv6 address
    - a node is required to join for every unicast and anycast address it is assigned

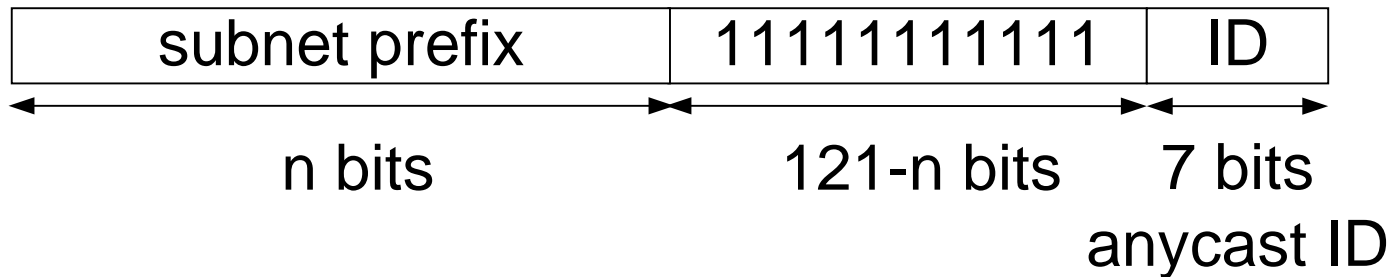
**3FFE:0B00:0C18:0001:0290:27FF:FE17:FC0F**  
Global unicast address

**FF02:0000:0000:0000:0000:0001:FF17:FC0F**  
Solicited multicast address



# Anycast address

- Address assigned to more than one interface and/or node
- Packet sent to anycast address is routed to “closest” interface



Example: **3FFE:B00:C18:1:FDFE:FFFF:FFFF:FFFE**

RFC2526: Reserved IPv6 Subnet Anycast Addresses

# Required Node Addresses

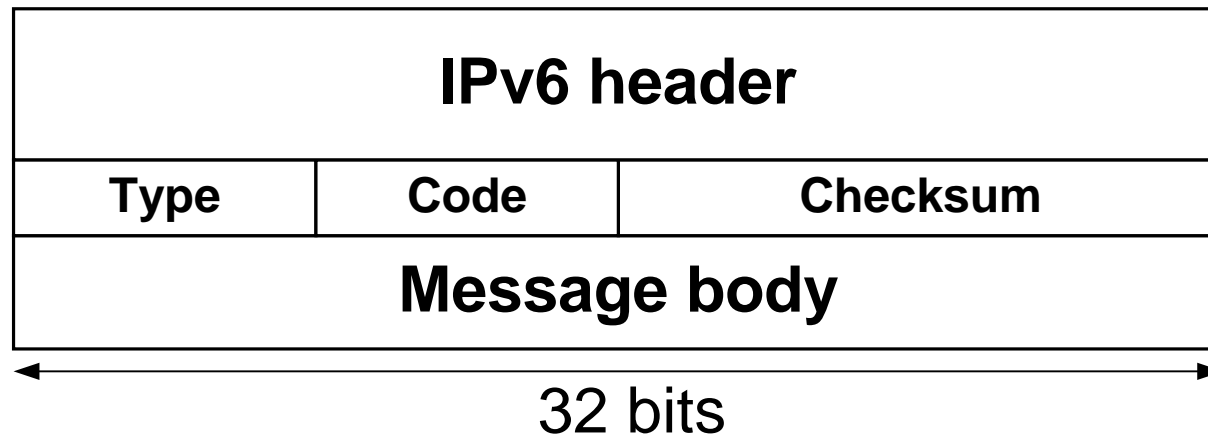
- Link-Local Address for each interface
- Assigned Unicast Addresses
- Loopback Address
- All-Nodes Multicast Addresses
- Solicited-Node Multicast Address for each of its assigned unicast and anycast addresses
- Multicast Addresses of all other groups to which the host belongs

# Required Router Addresses

- All the required node addresses
- The Subnet-Router anycast addresses for the interfaces it is configured to act as a router on
- All other Anycast addresses which the router has been configured with
- All-Routers Multicast Addresses

# ICMPv6

- RFC2463
- Protocol ICMPv6 (IPv6 Next Header 58)



# ICMPv6 error messages

- Type 1: Destination Unreachable
  - Code 0: no route to destination
  - Code 1: communication administratively prohibited
  - Code 3: address unreachable
  - Code 4: port unreachable
- Type 2: Packet Too Big
  - Message contains MTU

# ICMPv6 error messages

- Type 3: Time Exceeded
  - Code 0: hop limit exceeded
  - Code 1: fragment reassembly time exceeded
- Type 4: Parameter Problem
  - Code 0: erroneous header field
  - Code 1: unrecognized Next Header type
  - Code 2: unrecognized IPv6 option

# ICMPv6 informational messages

- Type 128: Echo request
  - Message contains Identifier and Sequence number
- Type 129: Echo reply
  - Message contains Identifier and Sequence number
- ICMP “who are you”
  - draft-ietf-ipngwg-icmp-name-lookups-05.txt
  - Gets FQDN of remote node
  - Defines new ICMPv6 types for query and reply

# Neighbor Discovery

- RFC2461
- ~= ARP in IPv4
- Uses ICMPv6 messages
- Used to:
  - Find link-layer address of neighbor
  - Find neighboring routers
  - Actively keep track of neighbor reachability
- Protocol used for host autoconfiguration
- All ND messages must have Hop Limit=255
  - Must originate from same link





# Neighbor Discovery messages

- Router Solicitation
  - ICMP type 133
  - Host request routers to send Router Advertisement immediately

# Neighbor Discovery messages

- Router Advertisement
  - ICMP type 134
  - Routers advertise periodically
    - max. time between advertisements can be in the range from 4 and 1800 seconds
  - Contains one or more prefixes
  - Prefixes have a lifetime
  - Specifies if stateful or stateless autoconfiguration is to be used
- Plays a key role in site renumbering

# Neighbor Discovery messages

- Neighbor Advertisement
  - ICMP type 136
  - Response to a Neighbor Solicitation
- Neighbor Solicitation
  - ICMP type 135
  - Sent by node to determine link-layer address of a neighbor
- Route change, Redirect
  - Router send better hop for a destination
  - ~ = ICMP redirect



# IPv6 autoconfiguration

- Stateful autoconfiguration
  - Manual IP configuration
  - DHCP configuration (draft-ietf-dhc-dhcpv6-14.txt)
- Stateless Address Autoconfiguration (RFC2462)
  - Applies to hosts only (not to routers)
  - No manual configuration required, but does not specify the DNS servers, the prefix, lifetime and a default route
  - Assumes interface has unique identifier
  - Assumes multicast capable link
  - Uses Duplicate Address Detection

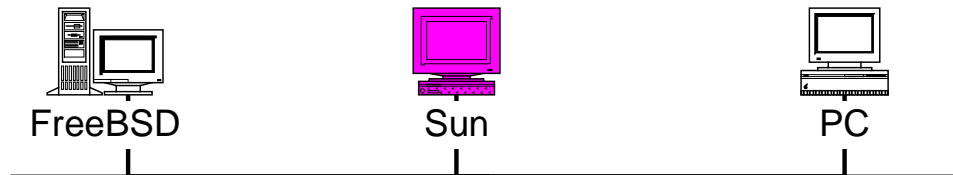


# IPv6 autoconfiguration

- Duplicate Address Detection
  - Join all-nodes multicast address (FF02::1)
  - Join solicited-node multicast address of the tentative address
    - FF02:0:0:0:0:1:FF00: ...
  - Send Neighbor Solicitation on solicited-node multicast address
  - If no Neighbor Advertisement is received, address is ok

# IPv6 autoconfiguration

Unicast	3FFE:B00:C18:1:280:C8FF:FE68:CF44	3FFE:B00:C18:1:290:27FF:FE17:FC1D
Solicited-Node	FF02::1:FF68:CF44	FF02::1:FF17:FC1D

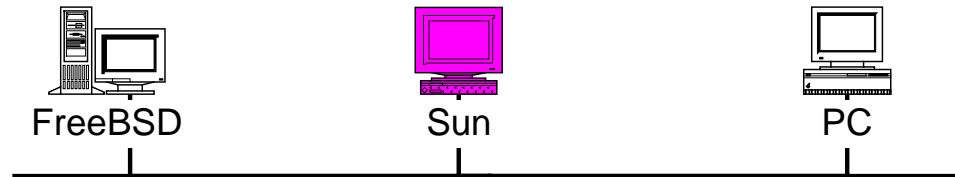


**tentative address :**

3FFE:B00:C18:1:290:27FF:FE17:FC0F

# IPv6 autoconfiguration

Unicast	3FFE:B00:C18:1:280:C8FF:FE68:CF44	3FFE:B00:C18:1:290:27FF:FE17:FC1D
Solicited-Node	FF02::1:FF68:CF44	FF02::1:FF17:FC1D



## tentative address :

3FFE:B00:C18:1:290:27FF:FE17:FC0F

Join FF02::1 (All Nodes)

Join FF02::1:FF17FC0F

Send Neighbor Solicitation to FF02::1:FF17:FC0F Listen for response on FF02::1
---

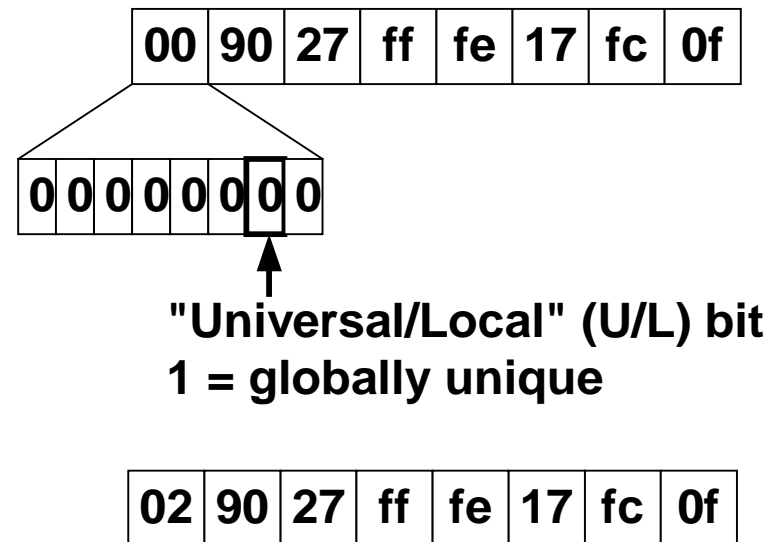
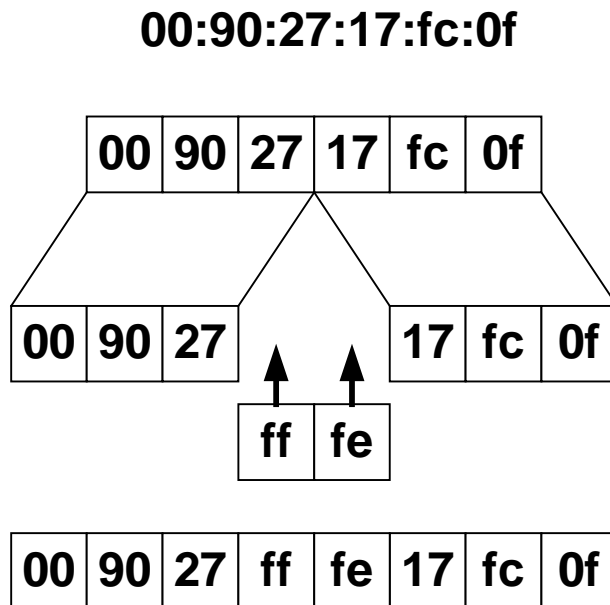
# IPv6 over Ethernet

- RFC2464 (IPv6 over Ethernet)
- Interface Identifier for stateless autoconfiguration
  - EUI-64 interface identifier



# IPv6 over Ethernet

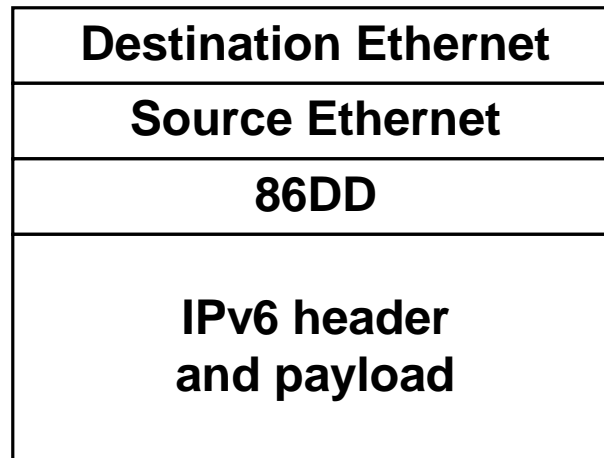
- Interface Identifier for stateless autoconfiguration



So lower 64 bits in address are **02:90:27:ff:fe:17:fc:0f**

# IPv6 over Ethernet

## Frame Format



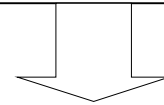
- IPv6 unicast mapping over Ethernet
  - Uses Neighbor Solicitation to get link-layer address

# IPv6 over Ethernet

- IPv6 multicast address mapping over Ethernet

**FF02:0000:0000:0000:0000:0001:FF17:FC0F**

Solicited multicast address



**33-33-FF-17-FC-0F**

Ethernet address

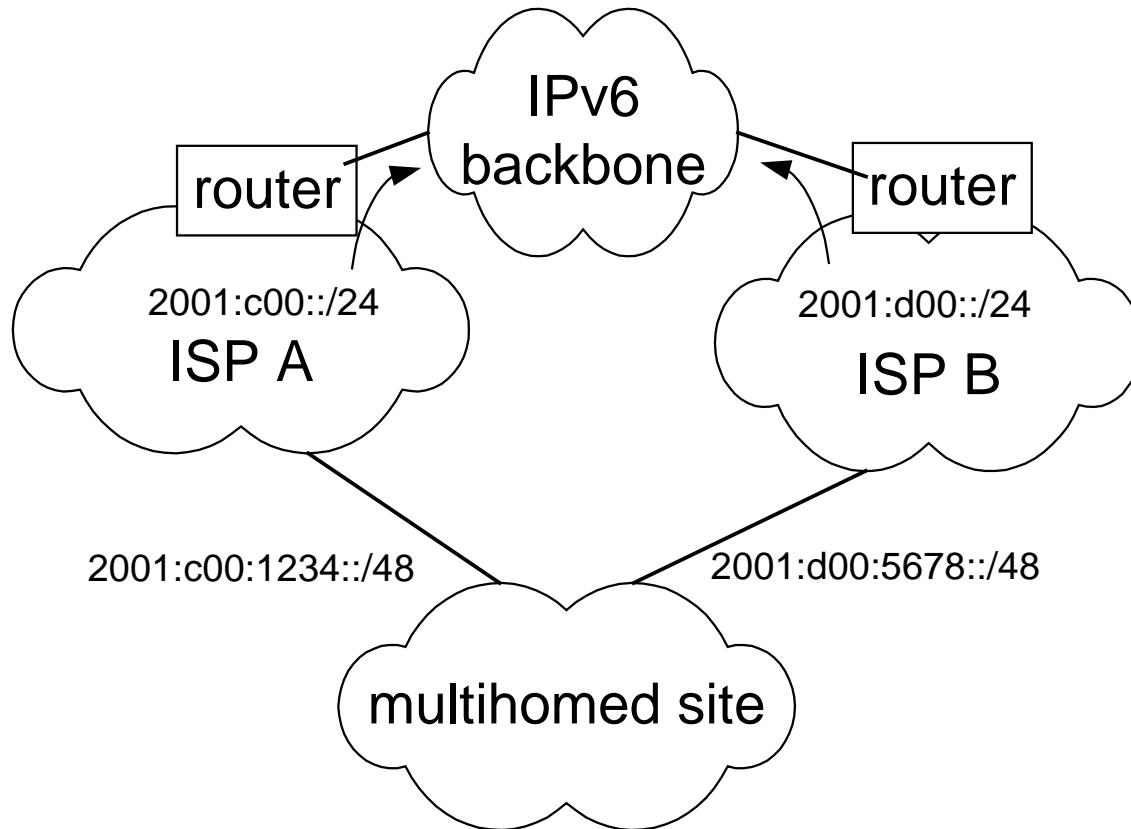
# Renumbering

- Site Renumbering: hosts
  - Decrease the lifetime of the prefix in the router advertisement
- Router Renumbering
  - Protocol to renumber routers within a site
  - Defines new ICMPv6 messages
  - draft-ietf-ipngwg-router-renum-09.txt (work in progress)

# Multihoming

- The IPv6 address assignment and allocation mechanism is fully hierarchical
  - A site uses its ISP prefix
- A multihomed site will have more than one prefix
- How does the hosts know which source address to use ?

# Multihoming



# Multihoming

- Work underway at the IETF
- IPng Interim Meeting last sept. in Tokyo
  - focused on multihoming, multi-addressing issues
- 3 drafts are out

# Multihoming

- Default Address Selection for IPv6
  - draft-ietf-ipngwg-default-addr-select-00.txt
- IPv6 Multihoming with Route Aggregation
  - draft-ietf-ipngwg-ipv6multihome-with-aggr-00.txt
- Multihomed routing domain issues for IPv6 aggregatable scheme
  - draft-ietf-ipngwg-multi-isp-00.txt



# IPsec

- IPsec
  - Provides authentication (AH) and confidentiality (ESP) at the IP level
  - Mandatory in IPv6
  - IPv6 Next Header defines IPsec AH and ESP

# Mobility

- Mobility
  - Allows a mobile node to keep the same IP address
  - Integrated in IPv6
  - draft-ietf-mobileip-ipv6-10.txt

# Status update of the IETF standards

- IPng working group
  - <http://playground.sun.com/pub/ipng/html/>
  - Core specs are at draft standard
  - Identify “base set” to move to full standard
  - Start an IPv6 host and router requirements document (similar to RFC1122, 1123)

# Status update of the IETF standards

- NGtrans working group
  - <http://www.6bone.net/ngtrans/minutes/default.htm>
  - Specifying the tools and mechanisms that might be used for transition to IPv6
  - Document transition tools and mechanisms that might apply to various scenarios for a transition to IPv6
  - Development, testing, and deployment of IPv6 on the IPv6 6Bone testbed



# Plan

- Overview of IPv6
- *DNS configuration*
- Routing protocols
- Transition strategies
- Router configurations
- Host installation and configuration
- How to connect to the IPv6
- IPv6 deployment on the Internet
- IPv6 industry support and trends



# DNS

- IPv6 AAAA records supported starting in Bind 4.9.5 and 8.1.x
- Newer records such as A6, DNAME and Binary labels are supported starting Bind9

# DNS

- Changes to the records to support IPv6 addresses:
  - AAAA (new record)
    - defines the mapping from the domain name to the IPv6 address
    - equivalent to the IPv4 A record
  - A6 (Bind9)
    - same function as the AAAA record
    - helps renumbering
    - maps a domain name to IPv6 address (uses indirection)
    - will eventually replace AAAA records

# DNS

## – PTR

- defines the mapping from the IPv6 address to the domain name
- same record as for IPv4
- new top level for the IPv6 space is used: IP6.INT
- uses binary labels and DNAME record



# DNS configuration with BIND

- Bind version starting at 4.9.5 and Bind 8.1.x
  - supports AAAA records

- AAAA records

```
$ORIGIN ipv6.viagenie.qc.ca.
```

```
www      in      aaaa      3ffe:b00:c18:1:290:27ff:fe17:fc1d
```

- PTR records (ip6.int)

```
$ORIGIN 1.0.0.0.8.1.c.0.0.0.b.0.e.f.f.3.ip6.int.
```

```
d.1.c.f.7.1.e.f.f.f.7.2.0.9.2.0  in ptr www.ipv6.viagenie.qc.ca.
```

# DNS

- RFC1886
- draft-ietf-ipngwg-dns-lookups-06.txt
  - DNS Extensions to Support IP Version 6
  - A6, DNAME, binary labels
  - Supports address aggregation and renumbering
  - New prefix delegation method (DNAME)
- Will eventually replace AAAA records
- Supported in Bind 9

# DNS

- A6 records

**a.b.c A6 64 ::0290:27FF:FE17:FC1D SLA.b.c**

<prefix length>  
0 - 128

<address suffix>  
IPv6 address

<prefix name>

- <prefix length> = 128 - length of <address suffix>
- <prefix name> absent IF <prefix length> = 0

# DNS

- Binary labels (Bind9)
  - Address boundary can be specified at binary level
  - Without binary labels, delegation is possible only at nibble boundaries
  - d.1.c.f.7.1.e.f.f.f.7.2.0.9.2.0.1.0.0.0.8.1.c.0.0.0.b.0.e.f.f.3.ip6.int.  
can be written as:  
`\[x3FFE0b000c18000127fffe17fc1d/128].IP6.INT.`

# DNS configuration

- DNAME records
  - Analogue to the CNAME record
  - d.e.f DNAME x.yz
  - Lookup of a.b.c.d.e.f gives a.b.c.x.yz

# DNS configuration

www.ipv6.viagenie.qc.ca

Provider's space

Client's space



3FFE:0B00:0C18:0001:0290:27FF:FE17:FC1D

## A6 record

www.ipv6.viagenie.qc.ca A6 0 3ffe:b00:c18:0290:27ff:fe17:fc1d

## PTR record

\[x3FFE0B000C18029027FFFE17FC1D/128].IP6.INT PTR www.ipv6.viagenie.qc.ca

Client's DNS

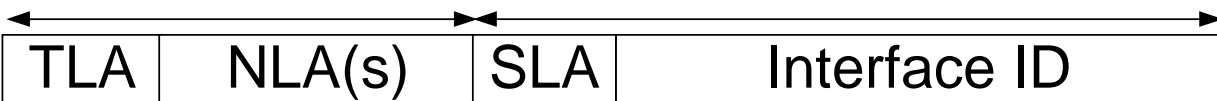
**All address information in one record and in client's DNS only: does not support renumbering very well**

# DNS configuration

**www.ipv6.viagenie.qc.ca**

**Provider's space**

**Client's space**



3FFE:0B00:0C18:0001:0290:27FF:FE17:FC1D

## A6 record

```
www.ipv6.viagenie.qc.ca  A6 64  ::0290:27FF:FE17:FC1D SLA.viagenie.qc.ca
```

```
SLA.viagenie.qc.ca  A6 48  0:0:0:1:: viagenie.provider.net
```

**Client's DNS**

```
viagenie.provider.net  A6 0  3ffe:b00:c18::
```

**Provider's DNS**

# DNS configuration

## PTR record

```
\[x3FFE0B000C18/48].IP6.INT          DNAME  IP6.viagenie.qc.ca
```

**Provider's DNS**

```
\[x0001/16].IP6.viagenie.qc.ca      DNAME  IP6.SLA.viagenie.qc.ca.
```

```
\[x029027FFFE17FC1D].SLA.viagenie.qc.ca  PTR    www.ipv6.viagenie.qc.ca
```

**Client's DNS**



# DNS

- IPv6 data queries over IPv4 and IPv6
  - Current Bind distribution answers to IPv4 queries only
  - Extensions to Bind 8.1.2 are available to allow IPv6 DNS queries
  - Bind 9 can answer to IPv6 queries
- Root servers
  - Not configured for IPv6 native queries now
  - But AAAA records can be used on the current root servers



# Plan

- Overview of IPv6
- DNS configuration
- *Routing protocols*
- Transition strategies
- Router configurations
- Host installation and configuration
- How to connect to the IPv6
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- IPv6 industry support and trends

# Routing protocols: RIPng

- RIPng (RFC2080)
  - RIP (Routing information protocol)
  - Interior Gateway Protocol
  - Used in local networks
  - Has the same limitations as RIP-2 (15 hops diameter, fixed metric)
  - Implementations: GateD, Mrtd, Kame route6d, Zebra, Cisco, etc.

# Routing protocols: OSPFv6

- RFC2740: OSPF for IPv6
  - OSPF (Open Shortest Path First)
  - Interior Gateway Protocol
  - Used in local networks
  - Changes required from IPv4 (remove IPv4 dependencies)
  - Implementations: Telebit, IBM\*, Zebra\*, Gated\*, MRTd\*, Cisco\*
    - (\* under development)

# Routing protocols: BGP4+

- BGP4+ (RFC2283, RFC2545)
  - BGP: Border Gateway Protocol
  - Inter-domain Routing protocol
  - Used between ISPs and large corporations
  - Uses the concept of “autonomous systems”
  - BGP4+ Adds multiprotocol extensions
  - Used to exchange routes between networks on the 6Bone
  - Implementations: GateD, Mrtd, Kame BGPd, Zebra, Cisco, etc.



# Plan

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# IPv4 and IPv6 transition strategies

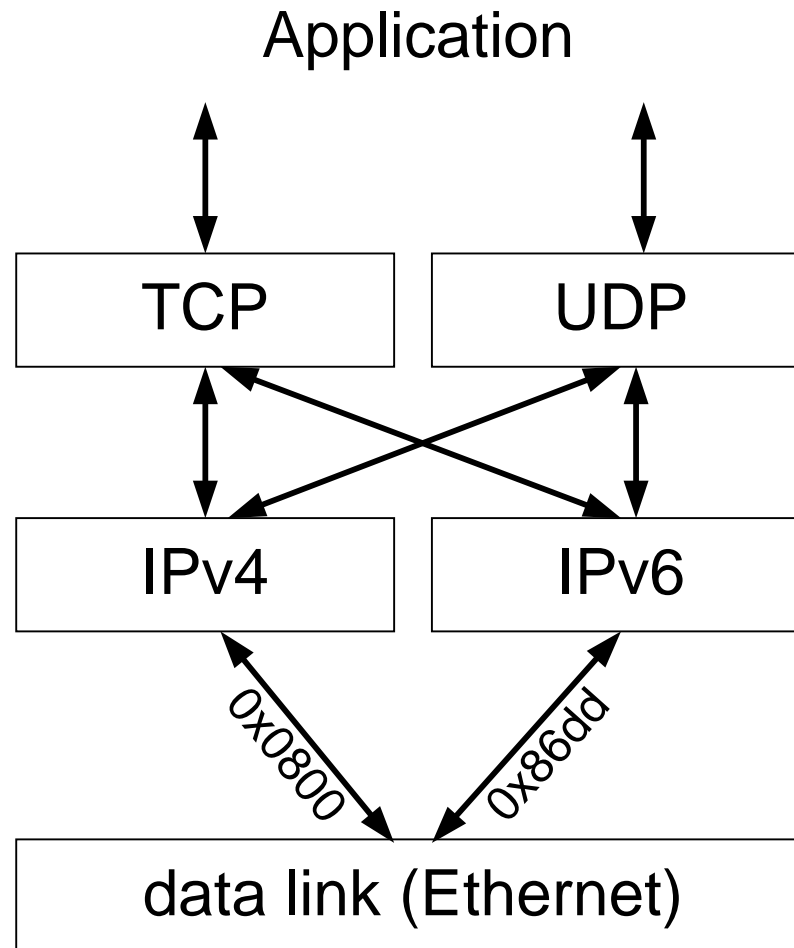
- Basic mechanisms:
  - RFC 1933, draft-ietf-ngtrans-mech-04.txt
  - Dual stack host
    - can communicate IPv6 if peer is reachable
  - Configured Tunneling
  - Automatic Tunneling
    - IPv4-compatible IPv6 addresses
  - IPv4 multicast tunneling

# Dual Stack

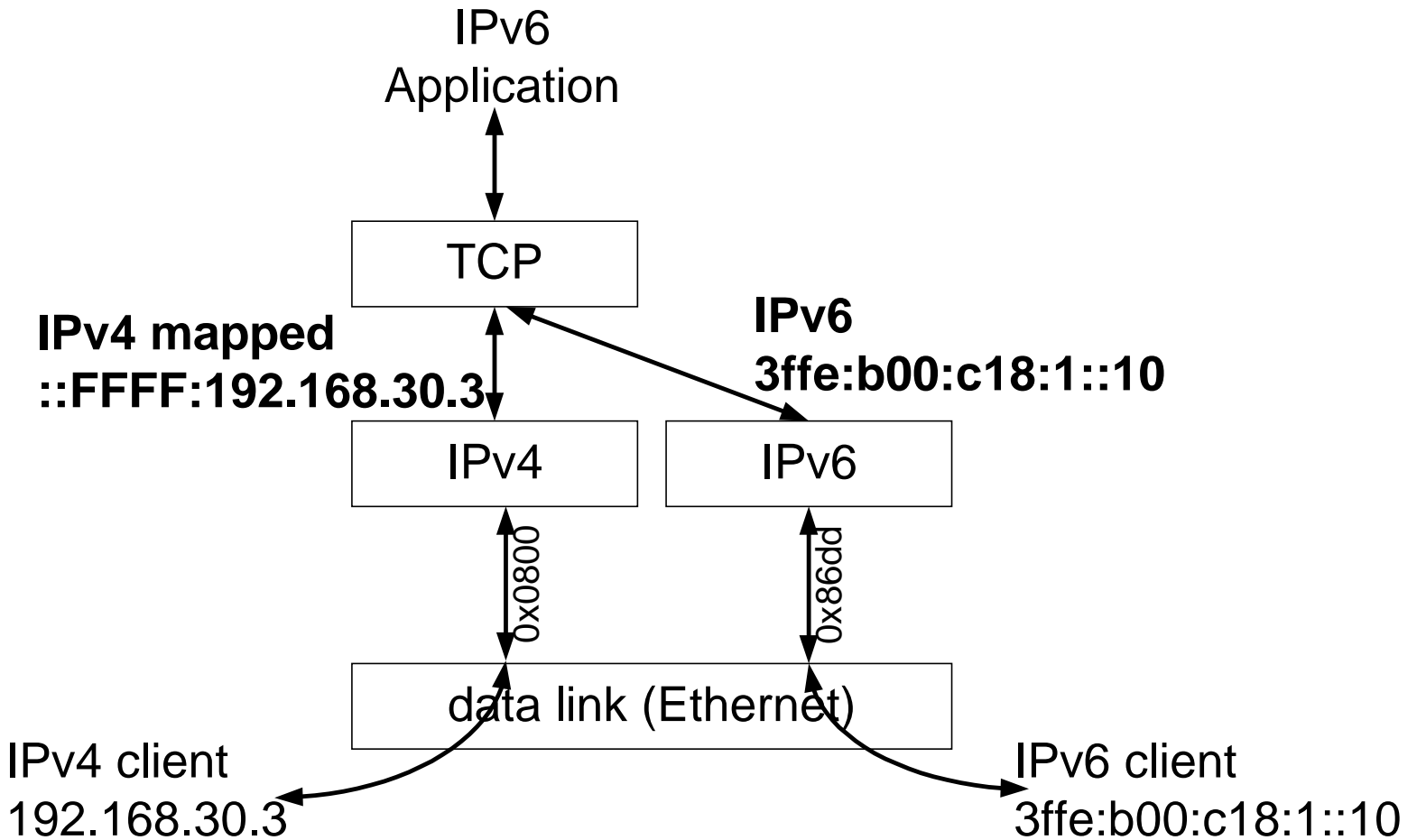
- Node has both IPv4 and IPv6 stacks and addresses
- DNS resolver
  - returns IPv6, IPv4 or both to application
- IPv6 application can use IPv4 mapped addresses to communicate with IPv4 nodes



# Dual stack



# Dual stack

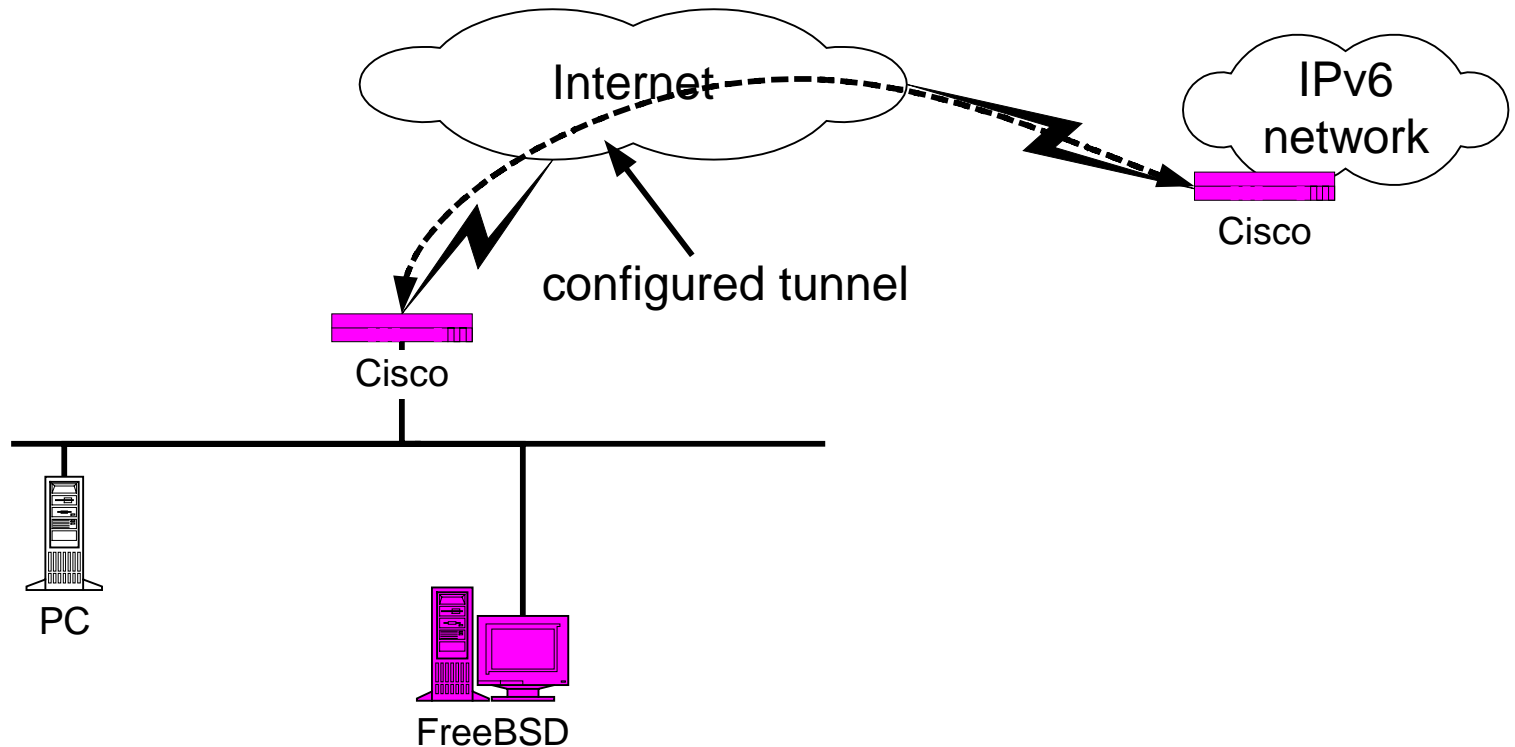


# Tunneling

- IPv6 encapsulated in IPv4
- Configured tunneling
  - Routing table chooses which tunnel to take
- Automatic tunneling
- IPv4 multicast tunneling

# Configured tunneling

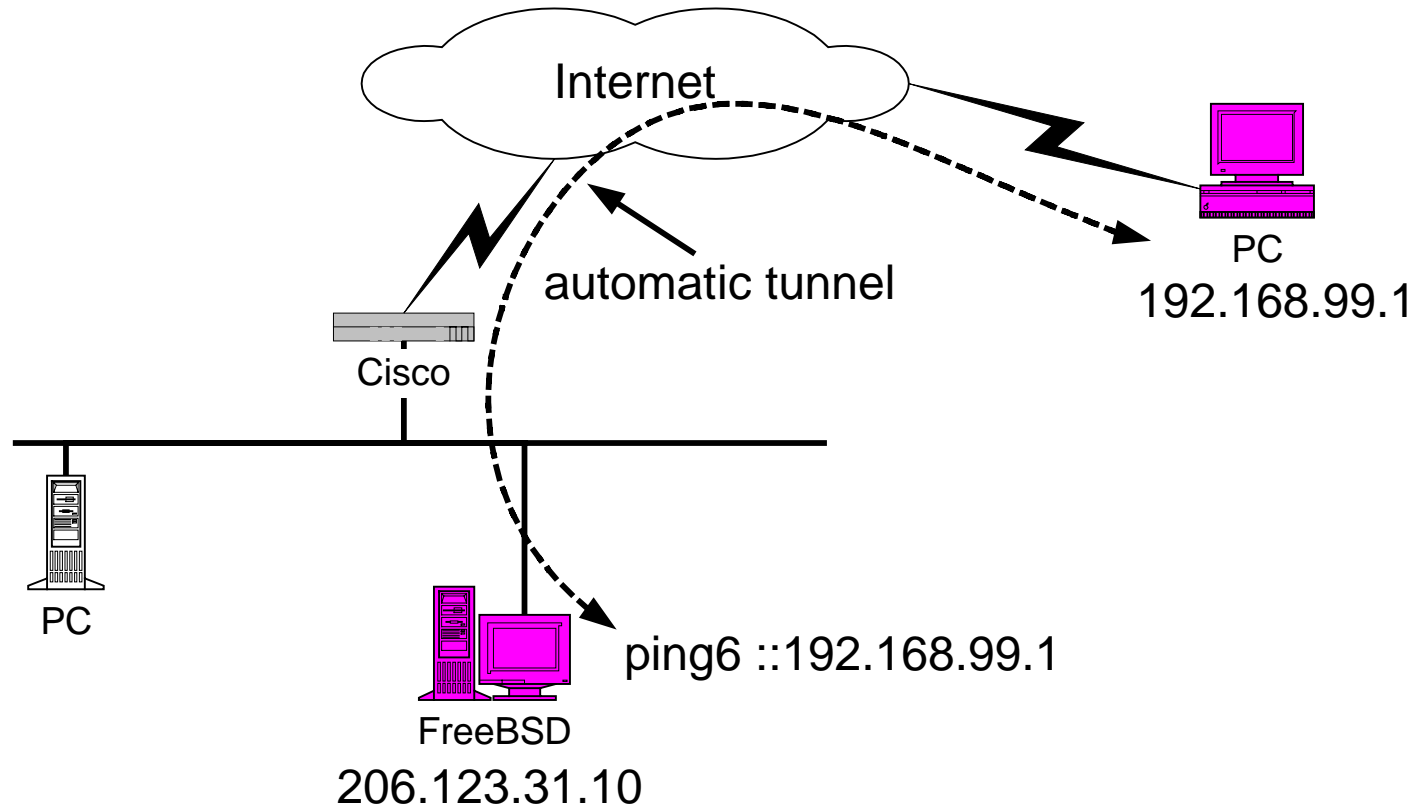
- Tunnel endpoints are explicitly configured



# Automatic tunneling

- Node is assigned an IPv4 compatible address
  - `::206.123.31.101`
- If destination is an IPv4 compatible address, automatic tunneling is used
  - Routing table redirects `::/96` to automatic tunnel interface

# Automatic tunneling



# IPv4 multicast tunneling

- RFC2529: known as “6 over 4”
- IPv4 tunnel endpoints determined by Neighbor Discovery
- Does not require IPv4 compatible addresses
- IPv4 multicast infrastructure required

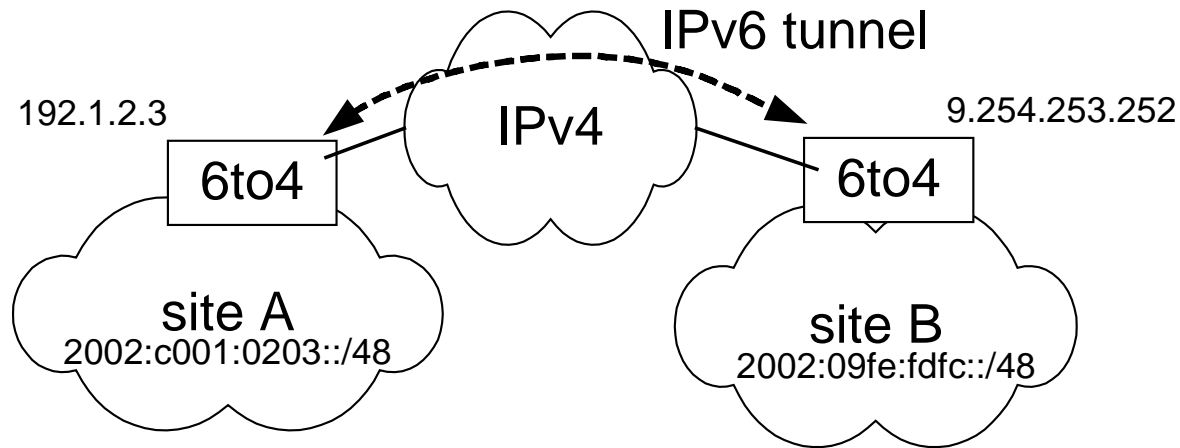
# 6to4

- Interconnection of isolated IPv6 domains in an IPv4 world
- Lets IPv6 sites communicate transparently over the IPv4 Internet backbone
- The egress router of the IPv6 domain creates a tunnel to the other domain
- The IPv4 endpoints of the tunnel are identified in the prefix of the IPv6 domain
- `draft-ietf-ngtrans-6to4-03.txt`



# 6to4

- This prefix is made up of a unique 6TO4 TLA plus an NLA that identifies the site by the IPv4 address of the translating egress 6to4 router
- 6to4 TLA is 2002::/16
- If 6to4 router has IPv4 address 192.1.2.3, then 6to4 site prefix is 2002:c001:0203::/48



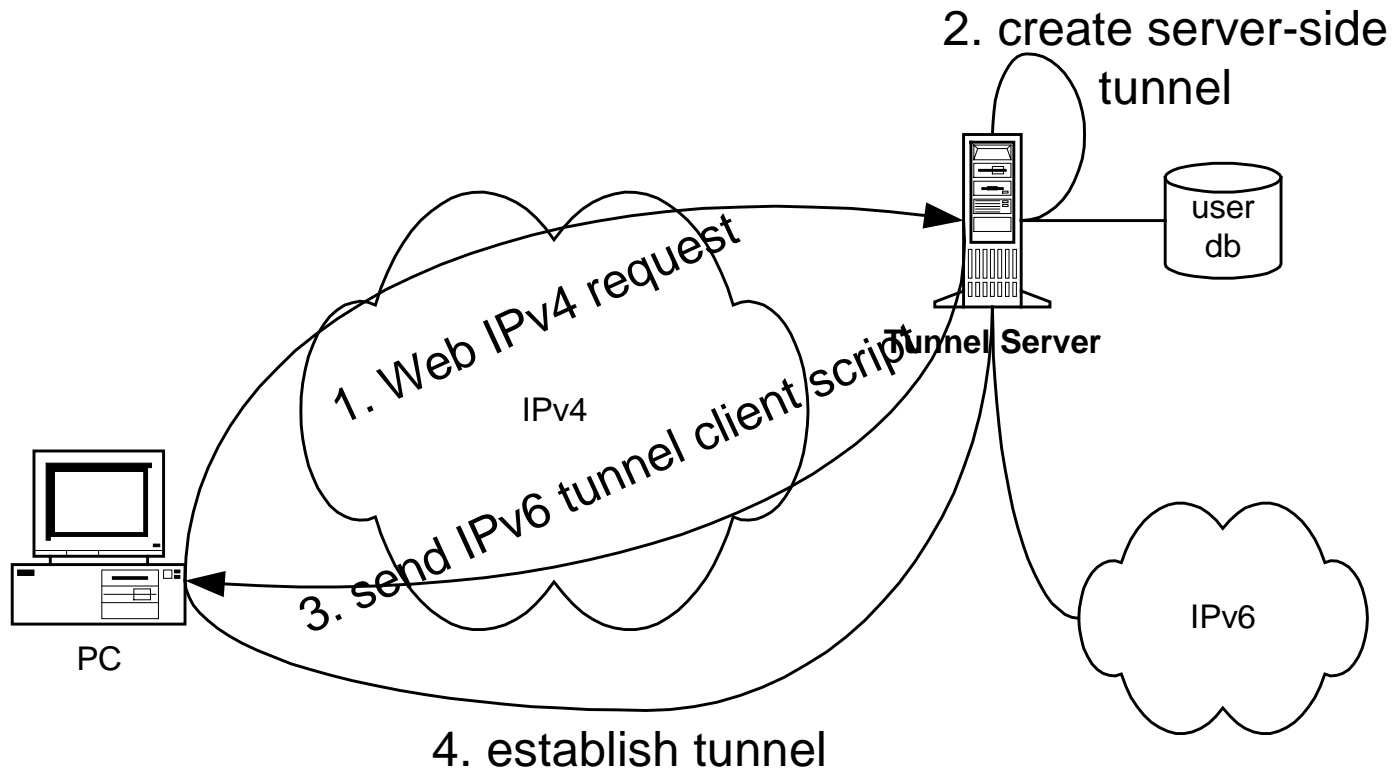
# Tunnel Server

- <http://www.freenet6.net>
- A freenet concept for IPv6
- Plug-and-play IPv6 using the current IPv4 Internet as the transport
- Looks like an IPv6 NAS:
  - Provides IPv6 connectivity on demand
  - Assigns an IPv6 address to the host
  - Connects the host to the IPv6 Internet
- Ideas:
  - Tunnel broker (Alain Durand)
  - Web site for info/implementations/... (Orlando BOF, 1998)

# User interface

- Fill-out a Web form
  - Choose your OS
  - Verify your IPv4 address
  - Enter a nickname and your country (for DNS)
- Server creates its tunnel end point
- Client receives a script that should be executed: this script creates the tunnel on the client side
- You are connected

# Tunnel server model



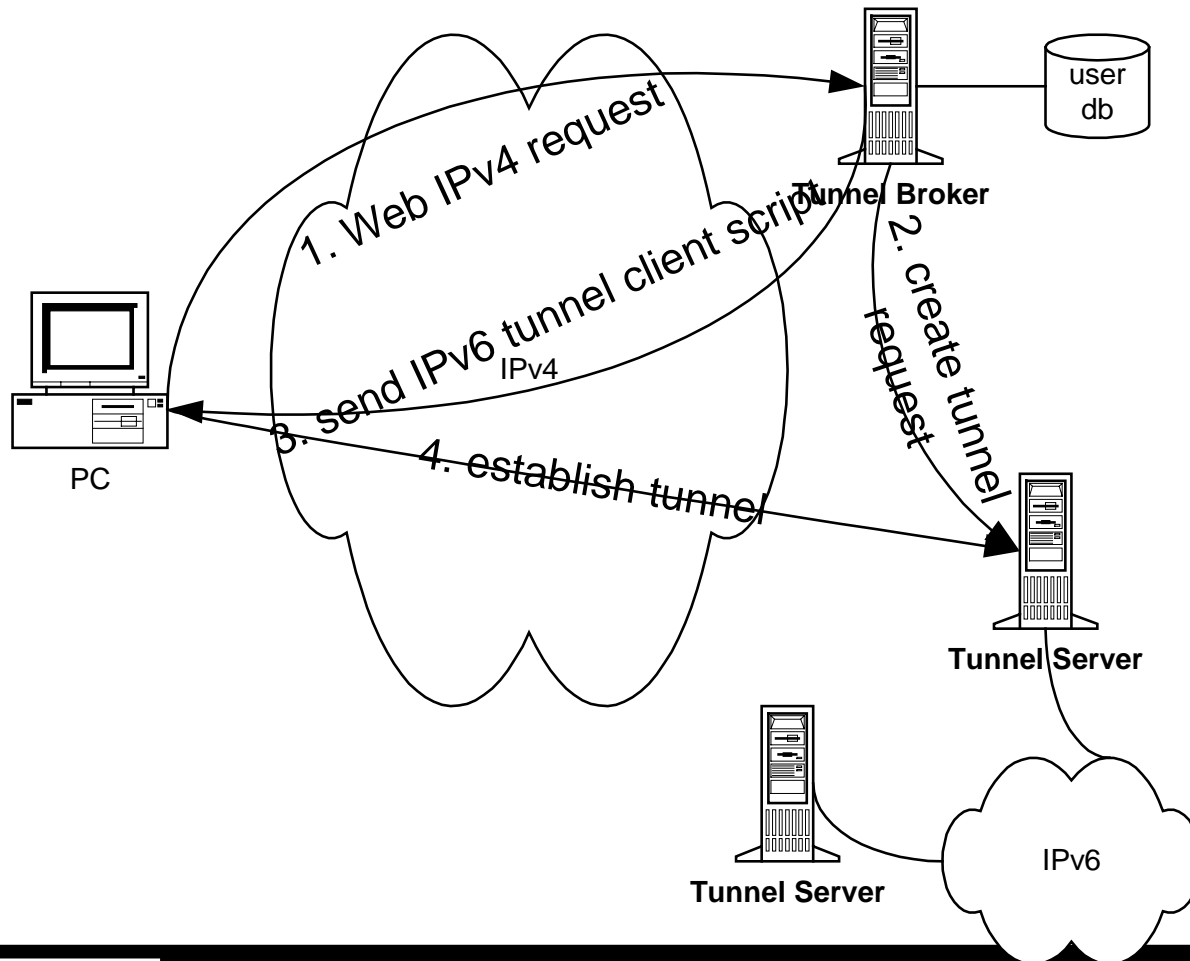
# Implementation and future work

- FreeBSD with KAME stack
- Currently supported clients: NT, FreeBSD/Kame, FreeBSD/Inria, Cisco (as a host), Linux, Solaris8
- Very easy to add new clients (if the tunnel creation can be scripted)
- Add support for more host implementations
- Add support for IPv6 routers (net behind tunnel endpoint)
- Make the code available

# Tunnel Broker

- draft-ietf-ngtrans-broker-02.txt
- Alain Durand idea
- Implementation by CSELT
  - <http://carmen.csel.it/ipv6/download.html>
- Broker
  - User has a username/password
  - Receives the users request by the Web
  - Sends a “create-tunnel” command to one of the tunnel servers
  - Tunnel server creates the tunnel end point
  - Client receives the script to create its tunnel end point
  - User can come back to delete his tunnel by using his username/password to authenticate

# Tunnel broker model



# Other transition mechanisms

- Many other mechanisms being studied in the ngtrans wg
- Other mechanisms take care of IPv4-only clouds speaking with IPv6-only clouds
- Work in progress
- No decision on which to use, forward to standard track
- New drafts to compare the mechanisms, roadmap
  - `draft-ietf-ngtrans-introduction-to-ipv6-transition-02.txt`





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# Router configurations

- Cisco
- 3COM
- FreeBSD/MRTd



# Cisco

- IPv6 code based on IOS 11.3(5)T
- <http://www.cisco.com/warp/public/732/ipv6/index.html>
- IPv6 code based on IOS 12.0T
- <http://www.cisco.com/go/ipv6>
- Available on many platforms:
  - c1000 c1005 c1600 c2500 c2600 c3620 c3660 c4000  
c4500 c5200 c7200 c5rsm\* gsr\* ...  
(\* 12.0T)

# Cisco

## Global commands

```
ipv6 unicast-routing [table-count <num>]
```

Enables forwarding of IPv6 unicast datagrams

```
ipv6 route <prefix> {<next-hop> | <interface>}  
[<distance>] [table <num>]
```

Configures a static IPv6 prefix route

```
ipv6 route 3FFE:B00:C18:2::0/64 Tunnel1
```

# Cisco

## Interface commands

**ipv6 enable**

Enables IPv6 in interface

Auto-configures the IPv6 link-local unicast address

**tunnel mode ipv6ip**

Encapsulate IPv6 packets in IPv4. Used for tunnels.

# Cisco

## Interface commands

```
ipv6 address <ipv6addr>[ /<prefix-length>] [link-  
local]
```

```
ipv6 address <ipv6prefix>/<prefix-length> eui-64
```

configures IPv6 address on interface

```
ipv6 address 3FFE:B00:C18:3::0/64 eui-64
```

# Cisco

## Interface commands

nd: Neighbor Discovery configuration

```
ipv6 nd prefix-advertisement
```

```
<routing-prefix>/<length>
```

```
<valid-lifetime>
```

```
<preferred-lifetime>
```

```
[onlink | autoconfig]
```

```
ipv6 nd prefix-advertisement
```

```
3FFE:B00:C18:3::0/64 86400 86400 onlink
```

```
autoconfig
```

# Cisco

- ATM interface commands

```
interface atm[physical int #].[sub-interface #]  
    point-to-point
```

Creates an ATM sub interface

```
atm pvc [pvc_name] [VPI] [VCI] aal5snap
```

PVC with multiprotocols over ATM support

```
ipv6 address <ipv6addr>[ /<prefix-length>]
```

Configures IPv6 address on sub-interface



# Cisco

- ATM interface commands

## Example

```
interface ATM0.3 point-to-point
description Native IPv6 over ATM
atm pvc 111 7 100 aal5snap
ipv6 enable
ipv6 address 3FFE:B00:C18:7000::1/64
```

# Cisco

- Debug commands

```
debug ipv6 packet
```

```
debug ipv6 icmp
```

```
debug ipv6 nd
```

```
debug ipv6 bgp
```

- traceroute ipv6 <destination>

- ping ipv6 <destination>

# Cisco

```
show ipv6 route [connected | local |  
static] | [<prefix> | addr-or-name]
```

```
#show ipv6 route 3ffe:1c00::3
```

```
IPv6 Routing Table - 110 entries
```

```
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
```

```
Timers: Uptime/Expires
```

```
B 3FFE:1C00::0/24 [20/5]
```

```
via FE80::60:2F03:5C08:E, ATM0.2, 18:06:46/never
```

# Cisco RIPng

- RIPng

```
ipv6 rip <tag> enable
```

```
ipv6 rip <tag> summary-address <prefix>/<length>  
    summarize routing information
```

```
ipv6 rip <tag> input-filter|output-filter <name>
```

```
ipv6 rip <tag> redistribute static
```

# Cisco BGP4+

- BGP4+ global commands in 11.3(5)T

```
ipv6 bgp neighbor <address> remote-as <as-num>
```

– defines a neighbor

```
ipv6 bgp neighbor 3FFE:B00:800:1::1 remote-as  
6509
```

```
ipv6 bgp neighbor <address> route-map <name> in
```

– filter updates received from this neighbor

```
ipv6 bgp neighbor 3FFE:B00:800:1::1 route-map  
PrefNative in
```

# Cisco BGP4+

```
ipv6 bgp neighbor <address> route-map <name> out
```

- filter updates sent to this neighbor

```
ipv6 bgp network <prefix>
```

- advertises prefix as “internal”

```
ipv6 bgp network <prefix> summary
ipv6 bgp redistribute connected
ipv6 bgp redistribute static
ipv6 bgp redistribute rip <tag>
```

# Cisco BGP4+

`show ipv6 bgp`

- Displays IPv6 BGP table, can also specify specific route on last argument

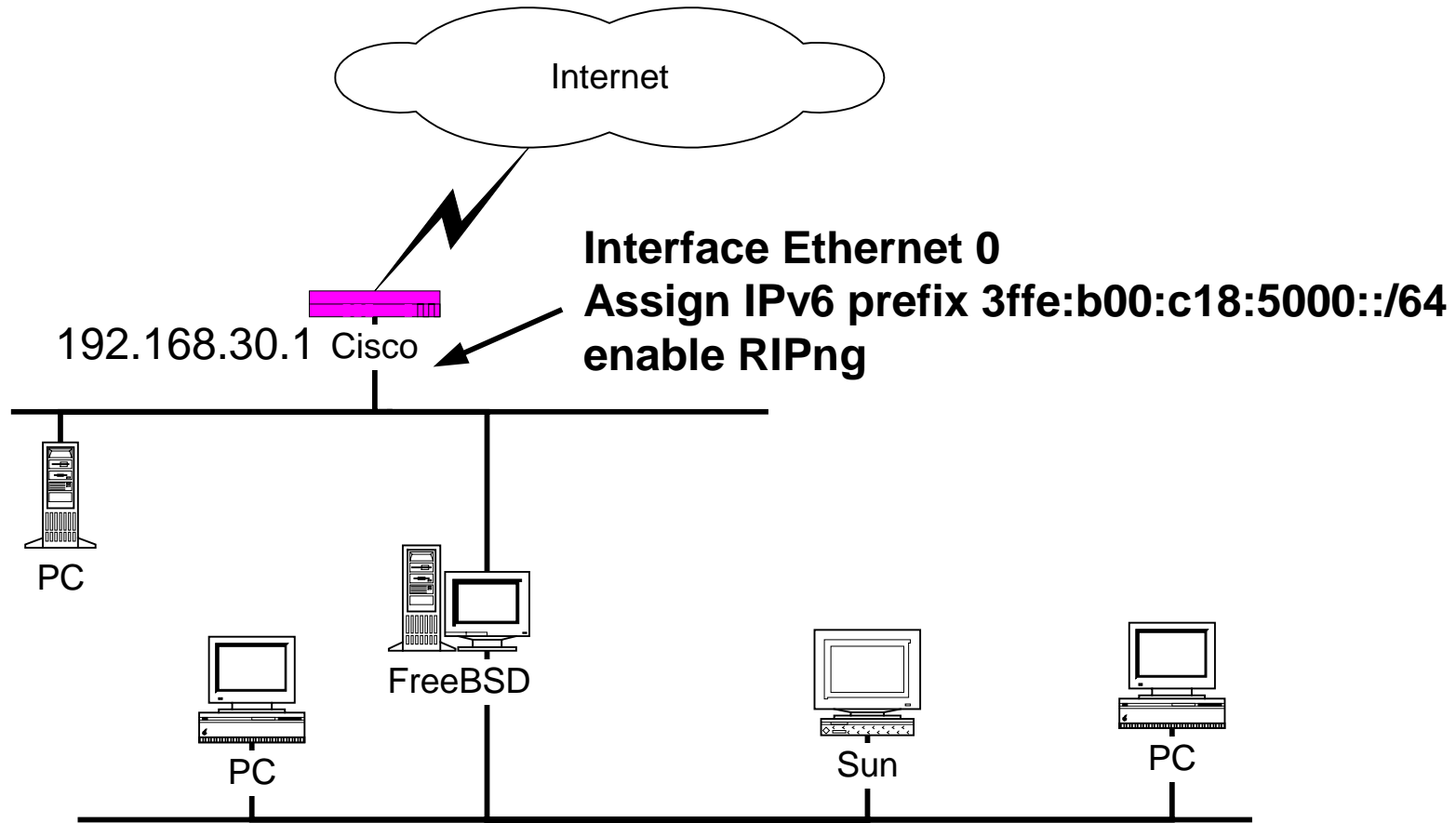
`show ipv6 bgp summary`

- State of IPv6 BGP neighbors

`clear ipv6 bgp neighbor`

- Resets peering with neighbor (\* = all neighbors)

# Cisco example





# Cisco example

```
interface Ethernet0
```

```
ip address 192.168.30.1 255.255.255.0
```

```
ipv6 enable
```

```
ipv6 address 3FFE:B00:C18:5000::0/64 eui-64
```

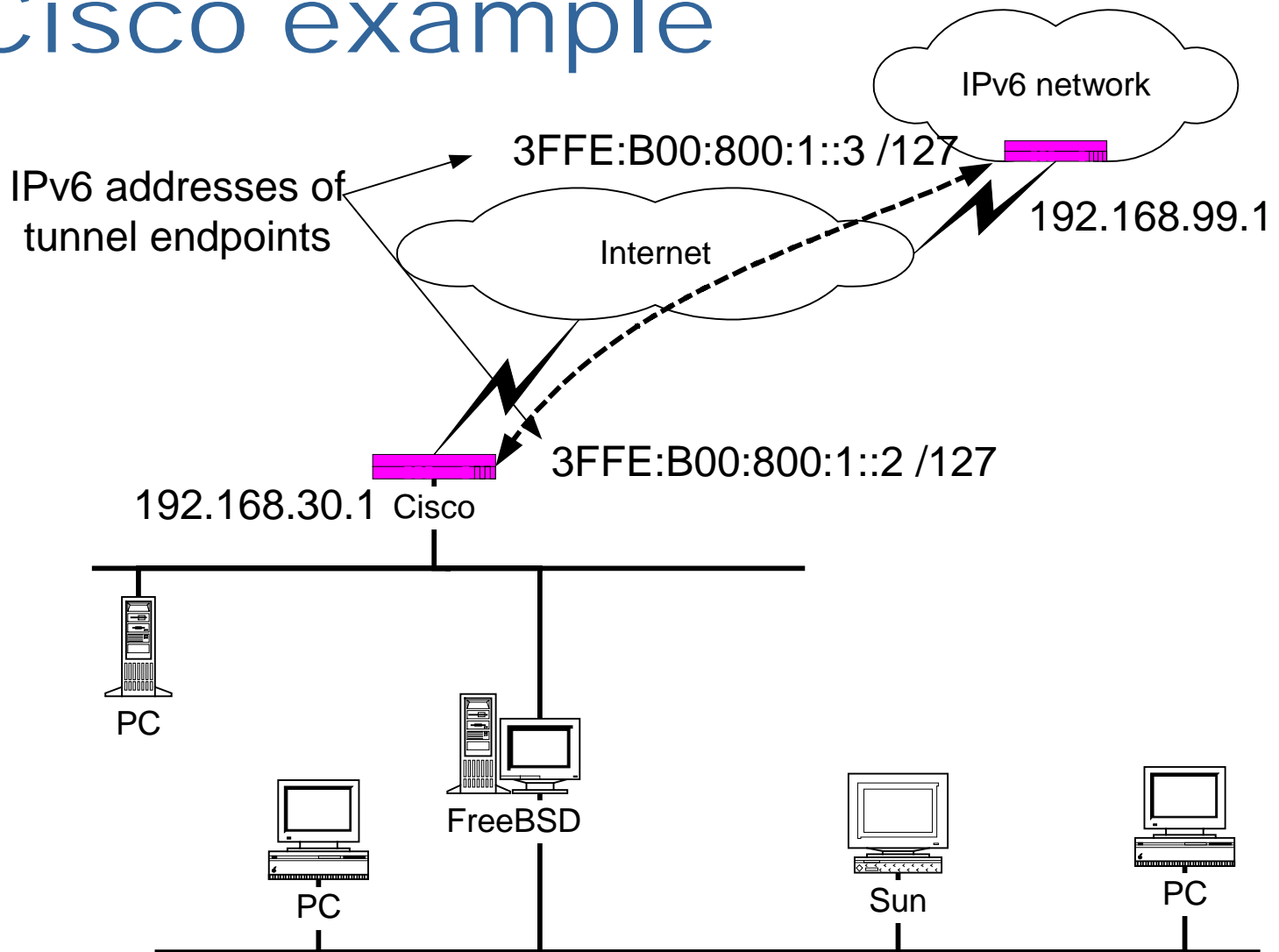
```
ipv6 nd prefix-advertisement
```

```
3FFE:B00:C18:5000::0/64 86400 86400 onlink
```

```
autoconfig
```

```
ipv6 rip T0 enable
```

# Cisco example



# Cisco example

```
interface Tunnel0
```

```
no ip address
```

```
ipv6 enable
```

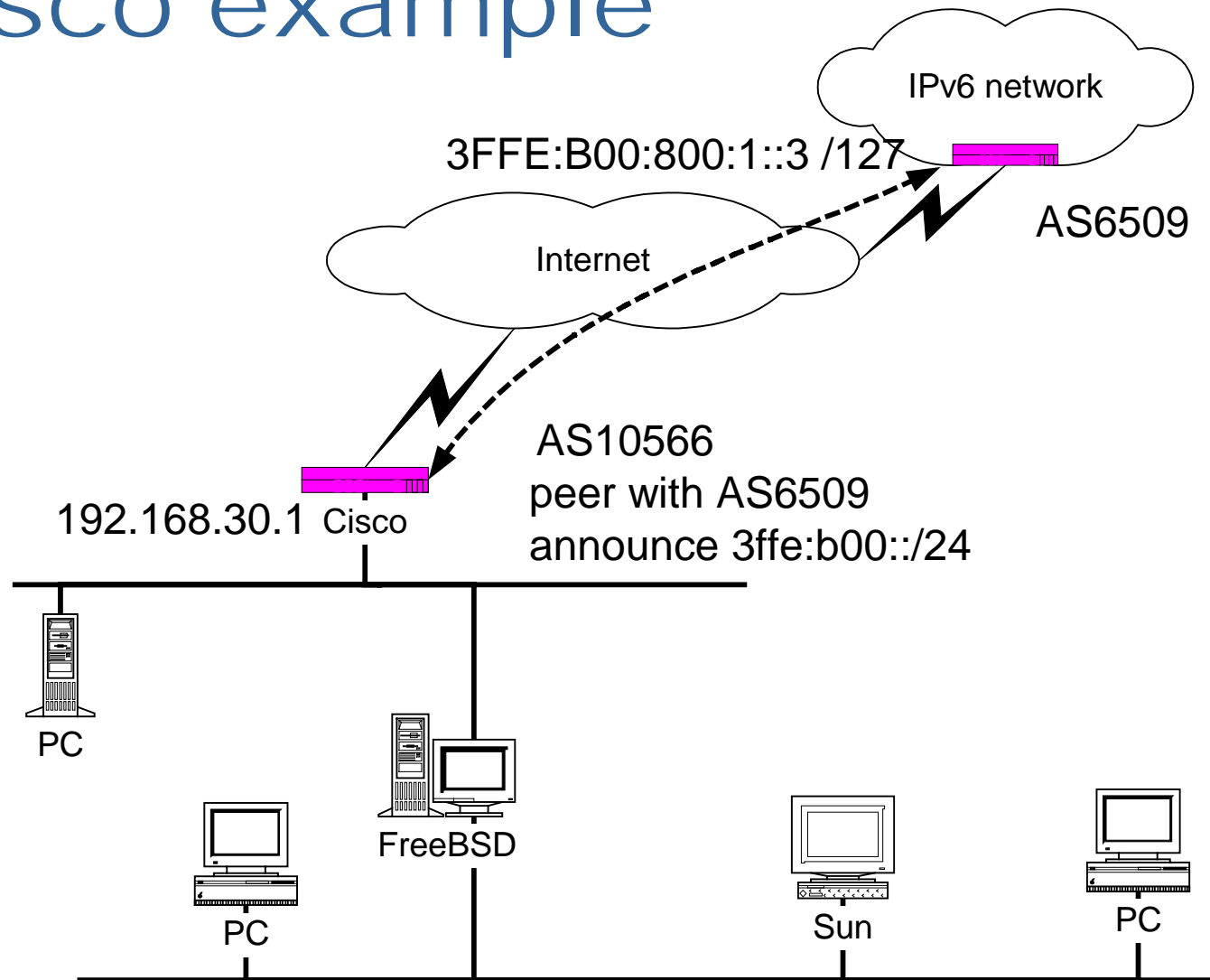
```
ipv6 address 3FFE:B00:800:1::2/127
```

```
tunnel source 192.168.30.1
```

```
tunnel destination 192.168.99.1
```

```
tunnel mode ipv6ip
```

# Cisco example



# Cisco example

```
router bgp 10566
ipv6 unicast-routing
ipv6 bgp redistribute connected
ipv6 bgp neighbor 3FFE:B00:800:1::3 remote-as
  6509
ipv6 bgp neighbor 3FFE:B00:800:1::3 route-map
  PrefNative in
ipv6 bgp network 3FFE:B00::/24 summary

route-map PrefNative permit 10
  set local-preference 200
```



# 3COM

- NetBuilder router
- supports IPv6 over Ethernet, FDDI, PPP, ATM, FrameRelay, X.25
- BGP, RIPng
- ping6, traceroute6, telnet6

# 3COM - enabling IPv6

- Enable IPv6 on Internal port:
  - SETDefault !<port> -IPV6 CONTrol = ROute
  - setdefault !1 -ipv6 control=route
- Configure static IPv6 address:
  - ADD !<port> -IPV6 NETaddr <IPV6 address>
  - add !1 -ipv6 netaddr 3ffe:b00:c18:2::/64

# 3COM - static route

- Adding/deleting a static route

```
ADD !<port> -IPV6 ROUte <IPV6 address> [<gateway>] <metric>  
[Override]
```

```
DELete -IPV6 ROUte <IPV6 address> [<gateway> ]
```

```
– add !1 -ipv6 route 3ffe::/16 fe80::250:3eff:fee4:4c00 1
```



# 3COM - tunnels

- SETD !<tunnel id> -IPV6 tunnel=<local IPV4 addr> <remote IPV4 addr>
- SETD !<tunnel id> -IPV6 CONTrol=ROUte
  - tunnel id t0 is reserved for automatic tunnels
  - setd !t1 -ipv6 tunnel=206.123.31.163 206.123.31.101
  - setd !t1 -ipv6 control=route
  - add !t1 -ipv6 netaddr 3ffe:b00:c18:500::2 noaddrconf

# 3COM - useful commands

- `show -ipv6 address`
- `show -ipv6 conf`
- `show -ipv6 allroute`
- `show -ipv6 tunnel`
- `show -sys statistics -ipv6 | -bgp | -ripng`

# Merit MRTd routing daemon

- Merit MRTd routing daemon (current version 2.2.1a)
- Runs on Solaris, FreeBSD, NetBSD, Linux and NT.
- IPv6 and multicast support
- BGP4+, RIPng
- Cisco-like configuration language
- Extensive tracing and logging

# Merit MRTd routing daemon

- telnet interface

MRTd#

clear

config

dump

enable

exit

kill

load

no

quit

reboot

show

start

trace

write

MRTd#

Configure MRTd

Enable

Quit from the current level

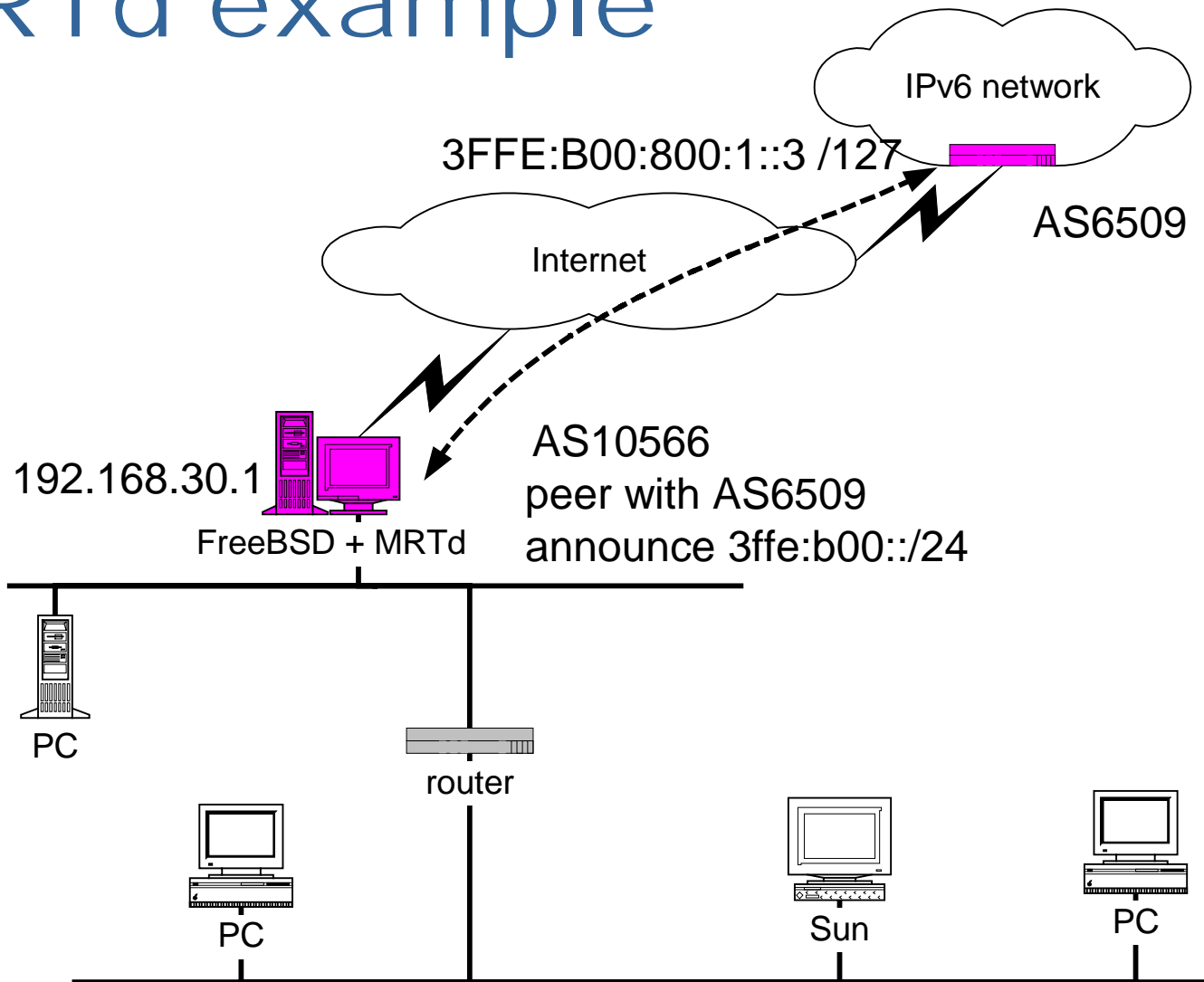
Kill program

Quit from the current level

Reboot MRTd

Save configuration file to disk

# MRTd example



# MRTd example

```
router bgp 10566
 redistribute static
 network 3ffe:b00::/24 ! announce our network
 aggregate-address 3ffe:b00::/24 summary-only
 neighbor 3FFE:B00:800:1::3 remote-as 6509
 neighbor 3FFE:B00:800:1::3 bgp4+ 1
```

# RIPng configuration

```
router ripng
  network 3ffe:b00:c18:1::/64
  network 3ffe:b00:c18::b/127
  redistribute static
  redistribute bgp
```

# Telnet interface

- provides an interactive user interface for management
- **telnet <IP address of router> 5674**

**show bgp** *shows BGP peers and their status*

**show bgp routes** *shows BGP routing table*

**show bgp neighbors a:b:c::d errors**  
*shows errors with peer a:b:c::d*

**show config** *shows the current configuration*

**show ipv6** *shows IPv6 routing table*



# Debugging from Telnet interface

```
MRT> show bgp
```

```
Routing Protocol is "BGP4+", Local Router ID is  
206.123.31.101, Local AS is 10566
```

```
Trace flags 0xf
```

```
peer 3ffe:1cff:0:fb::1 AS237 on gif0 [Established] 03:12:56  
Router ID 198.108.0.3 (index #1) eBGP4+ draft 1  
Local Address 3ffe:1cff:0:fb::2 (socket 14)  
KeepAlive 24 Starttimer Off Holdtime 84 ConnectRetry Off  
Packets Recv 17992 Updates Recv 17990 Notifications Recv 0  
Packets Sent 13804 Updates Sent 13801 Notifications Sent 0  
Connections Established 1 Connections dropped 0
```

# Debugging from Telnet interface

```
MRTd# show bgp summary
```

```
Routing Protocol is "BGP4+", Local Router ID is 206.123.31.101, Local AS is 10566
Neighbor          V    AS Update(R/S)  Notify  Up/Dwn Hours State
3ffe:1cff:0:fb::1  +   237 18299/14048   0/0     1/0     3.27 Established
fe80::260:3eff:fe47:1530 + 10566   0/15060   0/0     1/0     3.27 Established
3ffe:2d00:1::9    +   5408 1944/14783   0/0     1/0     3.27 Established
3ffe:b00:c18::3   +   3748 8609/11443   0/0     1/0     3.26 Established
3ffe:b00:c18::d   +    561 5758/14677   0/0     1/0     3.27 Established
3ffe:b00:c18::f   +   6175 4779/14579   0/0     1/0     3.27 Established
3ffe:b00:c18::11  +   1930 3789/14527   0/0     2/1     2.98 Established
3ffe:b00:c18::13  +   4697   5/14820   0/0     1/0     3.23 Established
3ffe:3600::4      +   3462 2827/6743   73/0    72/72   0.01 Active
3ffe:b00:c18::21  +  10318  188/11195   1/0     2/1     1.64 Established
3ffe:1ce1:0:ff01::1 +     3    0/15070   0/0     1/0     3.27 Established
```



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# Host installation and configuration

- FreeBSD
- Solaris 8
- Windows NT

# FreeBSD with Kame

- A merge of 3 IPv6 implementations
  - Kame, Inria and NRL
- Permanent development team
  - SNAP every Monday
- NetBSD1.4.1, FreeBSD 2.2.8 and 3.4, BSD/OS 3.1 and 4.1, OpenBSD 2.6
  - Will be included in the standard FreeBSD distribution



# FreeBSD with Kame

- Need to recompile kernel and applications
- Important files
  - `/usr/local/v6/etc/rc.net6`

# Native IPv6 config

- Edit the file `/usr/local/v6/etc/rc.net6`

## ROUTER

```
ip6router = YES
iface="fxp0 fxp1"
prefix_fxp0 = "3ffe:b00:c18:5000"
prefix_fxp1 = "3ffe:b00:c18:6000"
start "rtadvd" (router advertisement daemon)
routing daemon started (default: route6d)
```

## HOST

```
ip6router = NO
iface="fxp0"
ND (router solicitation) automatically used
```

# Native IPv6 config

```
# ifconfig fxp0
```

```
fxp0:
```

```
flags=8843<UP,BROADCAST,RUNNING,SIMPLEX,MULTICAST> mtu  
1500
```

```
inet6 fe80:1::290:27ff:fe17:fc0f prefixlen 64
```

```
inet 192.168.30.3 netmask 0xffffffff broadcast  
192.168.30.255
```

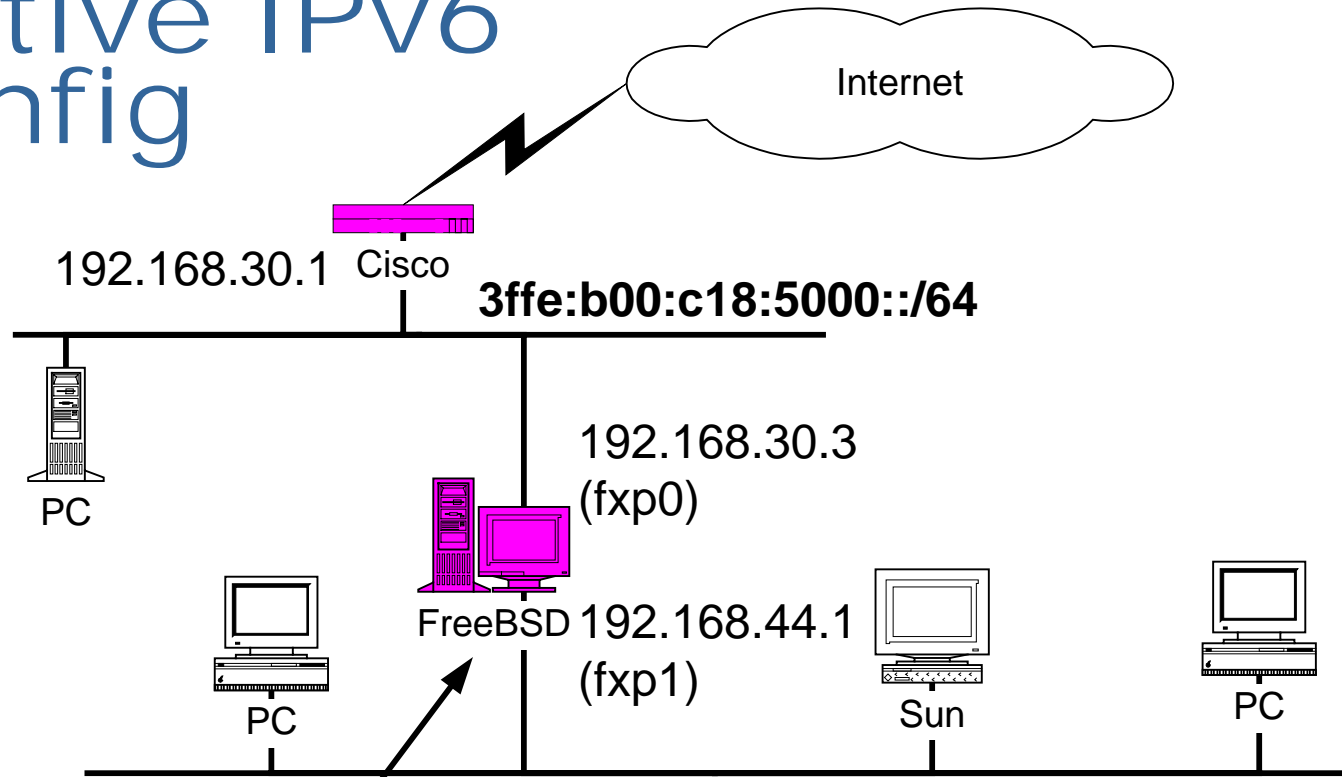
```
inet6 3ffe:b00:c18:5000:290:27ff:fe17:fc0f prefixlen 64
```

```
inet6 3ffe:b00:c18:5000:: prefixlen 64 anycast
```

```
ether 00:90:27:17:fc:0f
```



# Native IPv6 config



**ip6router = YES**

**prefix\_fxp0 = "3ffe:b00:c18:5000"**

**prefix\_fxp1 = "3ffe:b00:c18:6000"**

**start "rtadvd" (router advertisement daemon)**

**routing daemon started (default: route6d)**

**3ffe:b00:c18:6000::/64**

# IPv6 tunnel

- 1. Build an IPv6 tunnel with source-destination values

```
# gifconfig gif2 inet 206.123.31.101 198.166.1.133  
                        IPv4 source      IPv4 destination
```

- 2. IPv6 address to the tunnel endpoints (numbered)

```
# ifconfig gif2 inet6 3ffe:b00:c18::a 3ffe:b00:c18::b  
  prefixlen 127  
                        IPv6 source      IPv6 destination
```

- 3. Use default route (or use a routing protocol)

```
# route6 add -inet6 3ffe::/16 3ffe:b00:c18::b
```

# IPv6 tunnel

```
# gifconfig gif2
gif2: flags=8051<UP,POINTOPOINT,RUNNING,MULTICAST> mtu 1280
    inet6 fe80:5::290:27ff:fe17:fc0f  prefixlen 64
    inet6 3ffe:b00:c18::a --> 3ffe:b00:c18::b  prefixlen 127
    physical address inet 206.123.31.101 --> 198.166.1.133

# ping6 3ffe:b00:c18::b
PING6(56=40+8+8 bytes) 3ffe:b00:c18::a --> 3ffe:b00:c18::b
16 bytes from 3ffe:b00:c18::b, icmp_seq=0 hlim=255 time=113.113 ms
16 bytes from 3ffe:b00:c18::b, icmp_seq=1 hlim=255 time=112.814 ms
16 bytes from 3ffe:b00:c18::b, icmp_seq=2 hlim=255 time=114.023 ms
```

# Network debugging with tcpdump (IPv6)

- Can decode IPv6 and BGP4+ packets
- To grab traffic from an IPv6 tunnel (protocol 41) to a file:

```
tcpdump -s 1500 -n -w /tmp/packets ip proto 41
```

- Visualize the packets:

```
tcpdump -r /tmp/packets -n -v | more
```



# IPv6 on Solaris 8

- IPv6 is supported “out-of-the-box” !
- <http://www.sun.com/software/solaris/ipv6/>
- Manuals available on-line
  - <http://docs.sun.com>

# IPv6 on Solaris 8

- Enabling IPv6 for a node
- For each network interface
  - Create empty file `/etc/hostname6.<interface>`
  - After reboot, autoconfiguration will assign address

# IPv6 on Solaris 8

- Enabling IPv6 on a router
- /etc/inet/ndpd.conf
  - Router advertisement configuration
- RIPng (or install MRTd)

# Configured tunnel on Solaris 8

- `/etc/hostname6.ip.tun0`
  - `tsrc 206.123.31.101 tdst 198.166.1.133 up`
  - `addif 3ffe:b00:c18::a/127 3ffe:b00:c18::b up`
- Run “`/etc/init.d/inetinit start`” to enable



# Automatic tunnel on Solaris 8

- `/etc/hostname6.ip.atun0`
  - `tsrc 206.123.31.101 ::206.123.31.101/96 up`
- Run “`/etc/init.d/inetinit start`” to enable

# IPv6 on Solaris 8

- `/etc/inet/ipnodes`
  - static list of IPv6 and IPv4 nodes
- `/etc/nsswitch.conf`
  - `ipnodes: files dns`
- NIS and NIS+ extensions for IPv6
- NFS and RPC IPv6 support



# Microsoft Research Windows NT IPv6 stack

- <http://www.research.microsoft.com/msripv6/>
- Runs on NT 4 and Windows 2000
- Has host and router functionality
- Supports IPv6 tunneling
- Supports 6to4 transition mechanism
- Implemented as a separate protocol stack

# MSR IPv6 applications and utilities

- ping6, tracert6, ttcp6, ftp6/ftpd6
- IPv6 version of wininet.dll
  - Can use Internet Explorer on IPv6
- Fnord! Web server
- SDR, RAT conferencing tool
- Network Monitor parser for IPv6

# MSR IPv6 configuration

- Install
- If there is an IPv6 router in your network, you're configured (router solicitation)
- If not, configure a tunnel with an IPv6 peer...

# MSR IPv6 tunnel configuration

- `ipv6.exe rtu ::/0 2/::206.123.31.102 pub`
  - Creates a tunnel with `::206.123.31.102`
  - Creates a default IPv6 route to `::206.123.31.102`
- `ipv6.exe adu 2/3ffe:b00:c18:1fff:0:0:0:3`
  - Assigns `3ffe:b00:c18:1fff:0:0:0:3` to tunnel endpoint



# Plan

- Overview of IPv6
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- IPv6 industry support and trends

# 6Bone

- <http://www.6bone.net>
- IPv6 networks interconnected through tunnels and some native links (mostly IPv6 over ATM)
- RFC2471: IPv6 Testing Address Allocation
  - 3FFE::/16 6bone TLA
- Not a production network
- 6Bone routing policies (RFC2546, Informational)
- 6Bone registry provided (by ISI before), now Qwest (David Kessens)



# 6Bone

	March 1998	August 1998	April 1999
<code>countries</code>	32	35	41
<code>ipv6-sites</code>	240	302	385
<code>inet6num</code>	94	175	238



# 6Bone

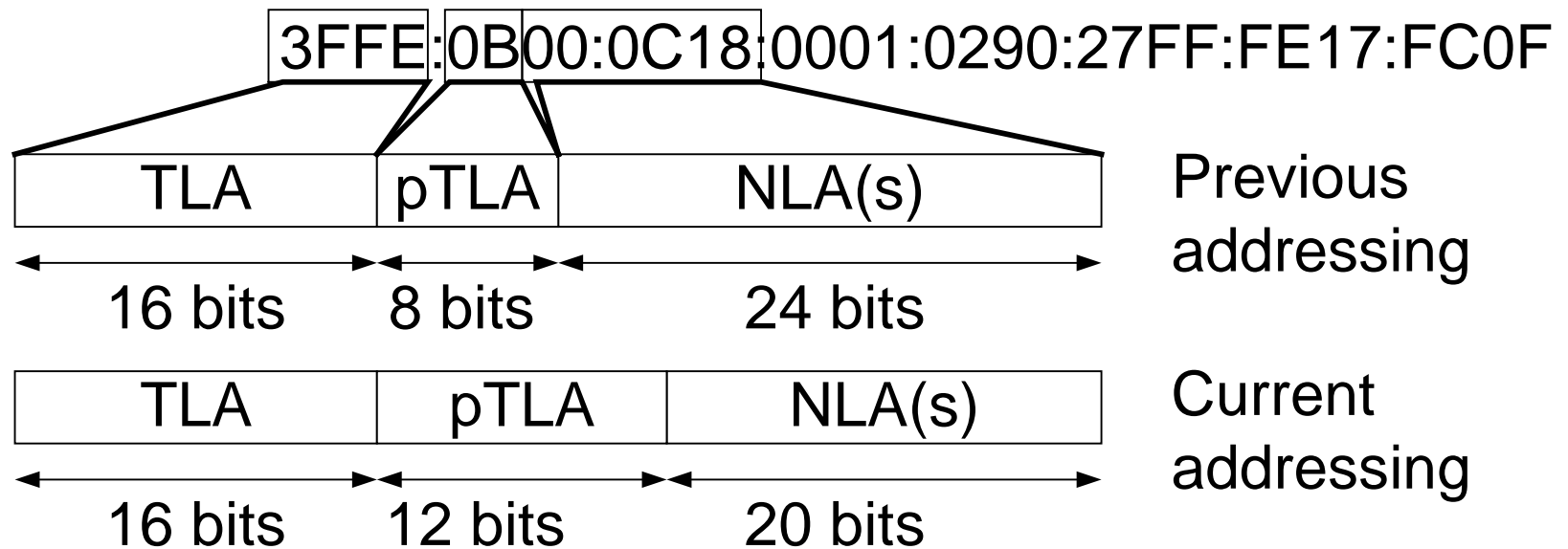
- 6Bone hardening
  - Current 6bone is not necessarily highly stable, still carrying not-routable addresses, etc.
  - Review 6Bone Routing Policies document
- RFC 2772 : 6Bone Backbone Routing Guidelines
  - Route filtering
  - Tunnel peering strategies
  - BGP4+ monitoring, Registry, DNS

# 6Bone

- Address scheme changed to allow for more growth
  - draft-ietf-ngtrans-6bone-ptla-00.txt
- 3FFE:0000::/24 thru 3FFE:7F00::/24 old 8-bit pTLA space
- 3FFE:8000::/28 thru 3FFE:FFF0::/28 new 12-bit pTLA space

# 6Bone

New address scheme



# How to become sub-Top Level Aggregator (sTLA)

- Methods (2) :
  - 6Bone Pre-Qualification for Address Prefix Allocation (6PAPA) by Bob Fink
  - Regional Internet Registries (RIRs) Guidelines for Requesting Initial IPv6 Address Space
    - Criterias until 100 requesting --> Bootstrap phase

# Pre-Qualification steps (6PAPA)

- sub-TLA requestor (sTR) places sub-TLA request with its RIR (ARIN, APNIC, RIPE)
  - declaring intend to use pre-qualification process (6PAPA)
- follows the published process for becoming a pseudo-TLA (6Bone)
  - RFC 2546 (6Bone routing practice)
  - minimum time for joining the 6bone as end-site network to becoming a pTLA is 3 months

# Pre-Qualification steps (6PAPA)

- sTR must operate a pTLA
  - at least minimum 3 months
  - with at least 3 delegations under its pTLA
- 6Bone steering group evaluates the sTR to be sure it has met the 6Bone routing practice

# Pre-Qualification steps (6PAPA)

- After assignment of sTLA by RIRs to the sTR
  - optionnaly renumber from the 6bone pTLA prefix to the sTLA prefix
  - continue to use its pTLA
- References :
  - draft-ietf-ngtrans-6bone-6papa-01.txt



# Bootstrap Phase Criteria

- (1.) must have BGP peering relationship
  - at least 3 other public AS in the default-free
- AND
- (2.) must demonstrate plan to provide production IPv6 service
  - within 12 months after receiving sTLA prefix
  - provide substantiating document
    - engineering
    - deployment plan

# Bootstrap Phase Criteria

## AND EITHER

- (1.) must be an IPv4 transit provider
  - must show via RIRs Shared WHOIS it already has issue :
    - IPv4 space to at least 40 customer sites ( /48)
  - must have an up-to-date routing policy registred in the RIRs database

## OR

- (1.) must demonstrate it has actively participated in the 6Bone
  - for at least 6 months
  - operated a pTLA at least during 3 months

# General criteria for initial sTLA allocation

- (1.) must have BGP peering with IPv6 networks
  - at least 3 others organisation that have already sTLA

## **AND EITHER**

- (2a) have already deployed an IPv6 network and reassigned IPv6 addresses received from it upstream provider
  - at least 40 SLA customers
- (2b) must demonstrate plan to provide IPv6 service
  - with in 12 months after receiving sTLA space
  - substantial documentation (eng, deployment plans)

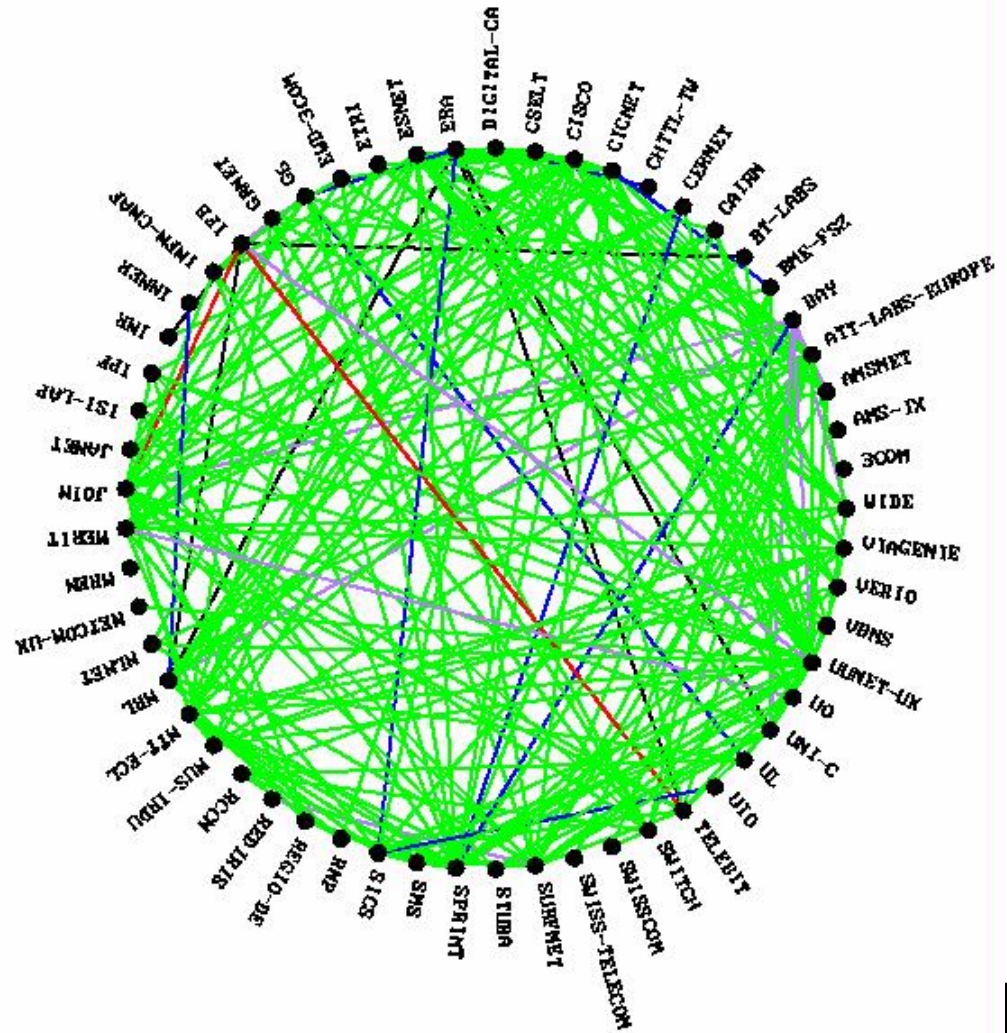
# 6Bone Registry

- RIPE style database with WHOIS interface
- Contains (should) every IPv6 sites connected to the 6Bone
- Primary database located at Qwest, mirror at Viagénie
- Can add, modify or delete any objects by e-mail
- 6Bone topology mapping uses registry data

# Automatic drawings from registry

Service by  
UK Lancaster Univ.

links between  
6bone backbone  
nodes



# Whois Query

- Qwest 6Bone Whois Query
  - **whois -h whois.6bone.net OBJECT**
- Viagénie Whois Query
  - **<http://www.viagenie.qc.ca/en/ipv6/whois.html>**
  - **whois -h whois.viagenie.qc.ca OBJECT**

# 6Bone registry Web interface

- Interface to create, update and maintain registry objects directly to the 6Bone registry
- Generic and extensible:
  - Parses the object descriptions in the database
  - Generates dynamic Web forms from the object descriptions
  - Shows required information for each objects
  - Supports multiple copies of attributes
- Password for mtners required
- Online help



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# 6REN

- Not a network
- GOALS:
  - To provide production quality transit for IPv6
  - To develop operational procedures
  - To promote deployment
- Native IPv6 links over ATM mostly through the Startap
- Cairn (US), Canarie (CA), Chungwa (TW), ESnet (US), I2 (US), Ipfnet (DE), MCI/vBNS (US), NTT (JP), Renater (FR), Sprint (US), SURFnet(NL), WIDE (JP), SingAren (SG), Cernet(CN), Aarnet(AU)



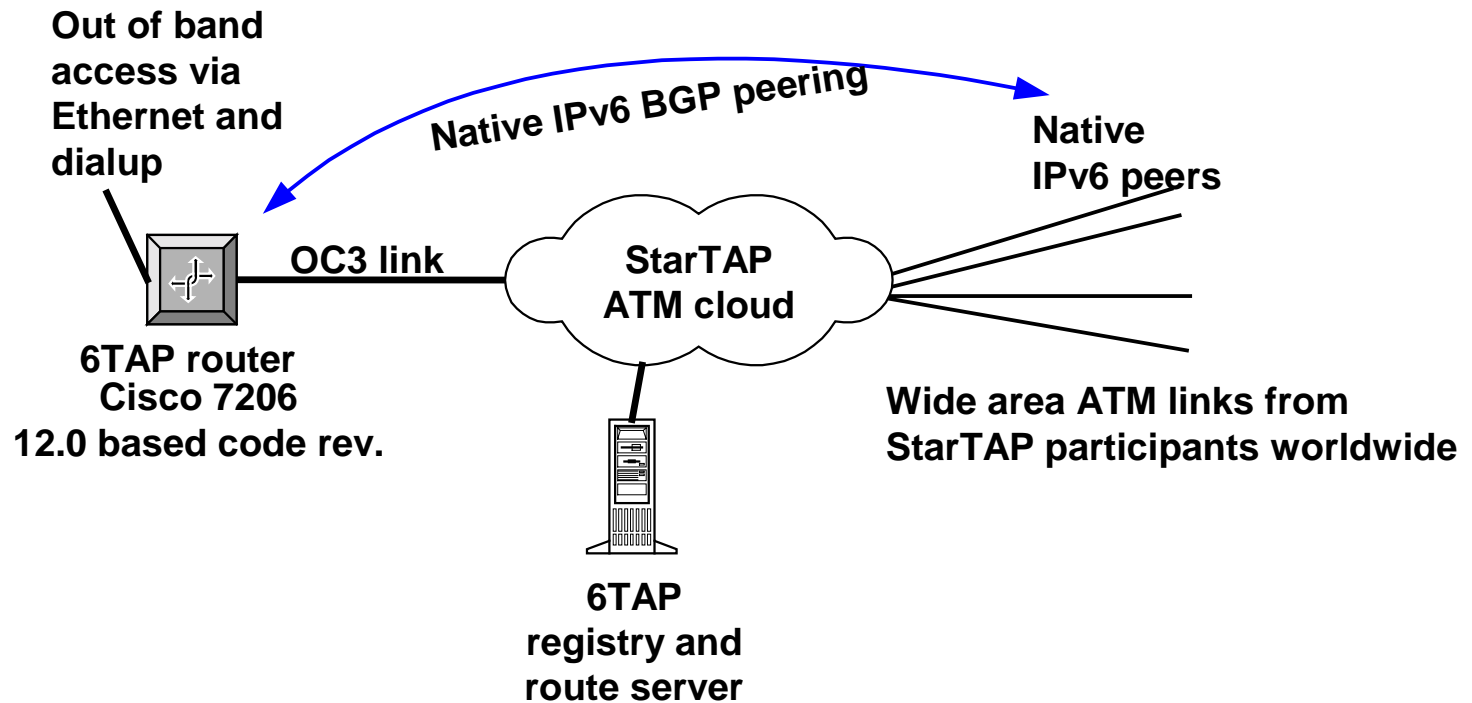
# 6TAP

- IPv6 exchange
- Facilitates interconnection of IPv6 production networks
- Qwest providing registry
- ESnet provides transit to 6Bone, IPv6 router and 24/7 operational support
- Canarie/Viagénie will develop and provide IPv6 route server (next phase)
- Co-located at StarTap (Chicago, US)

# 6TAP goals

- Exchange point for IPv6 networks
  - Located at the Chicago NAP (Ameritech) at the Startap (ATM exchange)
- First phase is a single router receiving all ATM IPv6 PVCs
- ESNet is providing transit traffic to the 6Bone

# 6TAP architecture



- R&E network already using v4 over ATM to reach StarTAP simply sets up a v6 ATM PVC path to the 6TAP router

# 6TAP operations

Equipment and operational support are being provided by:

- **Router:** ESnet
- **Route Server:**
  - Viagénie under a Canarie project will develop and provide an IPv6 route server, based on the MERIT MRT project.
  - Sun will provide servers for the route server
- **Registry:** QWEST (continuation of work started at ISI)
- **ATM switches/ports:** NSF (à la Star TAP)

# 6TAP services

- Web page at <http://www.6tap.net>
  - For establishing BGP peering sessions
    - route announcements
    - point-to-point address pref
    - AS number
    - contact info
    - etc.
  - Looking glass for routing info
    - BGP peering status (up/down)
    - MRTG Stats

# Looking Glass



**ESnet**  
The Energy  
Sciences  
Network

## 6TAP Looking Glass

Command	Arguments	Submit	Reset
BGP	<input type="text"/>		

```
BGP table version 2442, IPv6
61 network entries (67/69)
61 BGP path attribute entries
```

```
Neighbor
3FFE:700:20:3::1
3FFE:3900:2::2
3FFE:3900:3::2
3FFE:3900:4::2
3FFE:3900:5::2
3FFE:3900:8::2
```

- Version
- BGP
- BGP (IPv6)
- BGP Summary
- BGP Summary (IPv6)**
- IP Route
- IPv6
- Ping
- Ping (IPv6)
- Trace
- Trace (IPv6)

```
Version 2442
bytes of memory
s of memory
TableVer Peer Connection
2442 ebgp direct
2442 ebgp direct
2442 ebgp direct
0 ebgp direct
2442 ebgp direct
2442 ebgp direct
```

# 6TAP operations

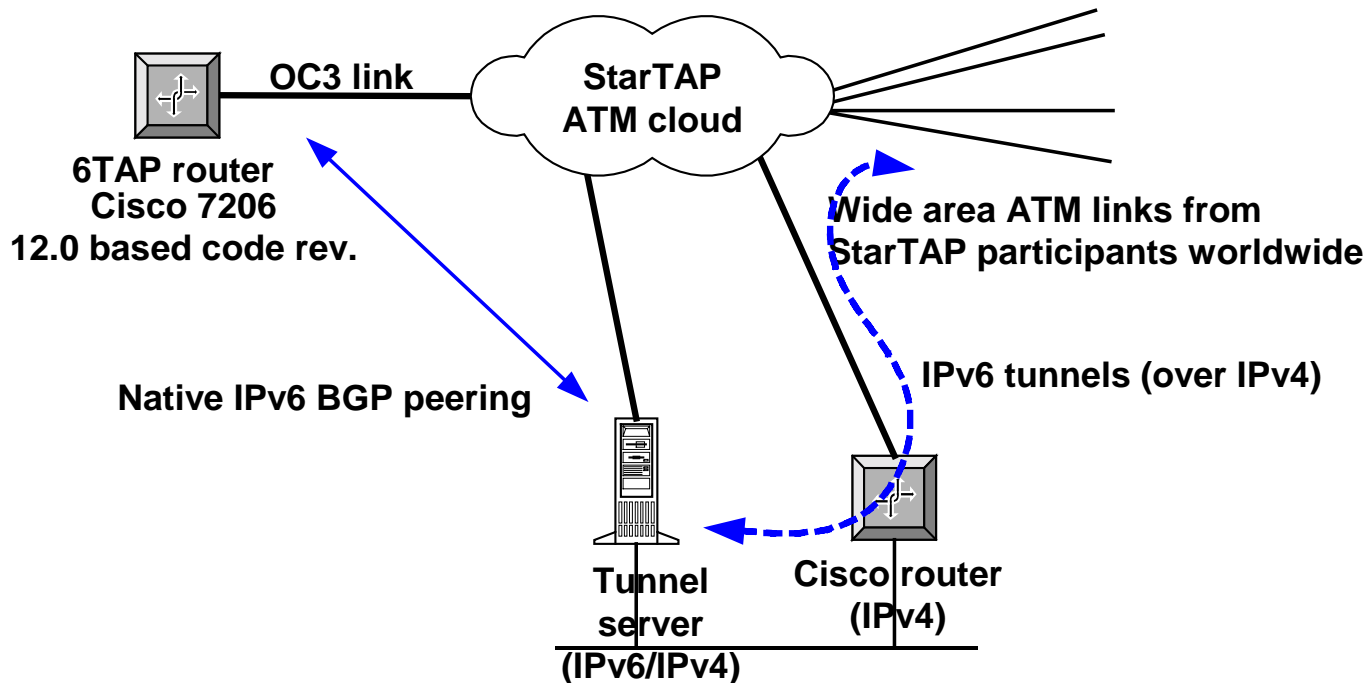
- The 6TAP router supports native IPv6 peerings only: no tunneled IPv6 connections
- A dedicated server will provide IPv6 tunnels to sites that do not have ATM connectivity to the StarTAP



# 6TAP operations

- 6TAP: tunnel service
  - An extension of the 6TAP native link service
  - Enable IPv6 over IPv4 tunnel connections to the 6TAP
  - Project done by Viagénie

# Tunnel peering to the 6TAP



- Cisco router provides IPv4 connectivity for the tunnel server
- Tunnel server has native IPv6 connectivity to the 6TAP router
- **Tunnel server provides IPv6 connectivity to sites without ATM links to the StarTAP**

# 6TAP participants

- Current participants

APAN Japan	vBNS
APAN Korea	SingAREN, Singapore
ESNET	Univ. of Wisconsin-Madison
NTT-ECL	CERN
CA*net 3	



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# Consortium

- IPv6 forum
  - Non-profit industry forum
  - Established in March 14<sup>th</sup>, 1999, at IETF in Minneapolis
  - Latif Ladid, VP Telebit.
  - Mission
    - to promote IPv6 (Internet Protocol version 6: the new Internet Protocol) by dramatically improving the market and user awareness of IPv6, creating a quality and secure Next Generation Internet and allowing world-wide equitable access to knowledge and technology, embracing a moral responsibility to the world.
- **The IPv6 FORUM will not develop protocol standards. The Internet Engineering Task Force has sole authority for IPv6 protocol standards.**

# Consortium

- To this end the IPv6 FORUM will
  - Establish an open, international FORUM of IPv6 expertise
  - Share IPv6 knowledge and experience among members
  - Promote new IPv6-based applications and global solutions
  - Promote interoperable implementations of IPv6 standards
  - Cooperate to achieve an end-to-end quality of service
  - Resolve issues that create barriers to IPv6 deployment
- In order to achieve these objectives IPv6 FORUM will manage a set of projects that will contribute to the mission of the FORUM. The benefits of the FORUM will be shared on a fair, equitable and non-profit basis.



# Consortium

- About 75 IPv6 Forum members
  - AT&T, MCI, Sprint, Sun, Cisco, IBM, Microsoft, 3Com, Compaq, Canarie, NTT, Nortel, Teleglobe, Thomson-CSF...
- <http://www.ipv6forum.com/>



# IPv6 initiatives

- Nokia initiative to put IPv6 in the cellular stack
- Commercial IPv6 exchanges in Japan and Holland
- 6init: European initiative (industrial members)





Plan

References

# Some links on IPv6

- IPng wg: <http://playground.sun.com/pub/ipng/html/>
- 6Bone: <http://www.6bone.net>
- IPv6 users site: <http://www.ipv6.org>
- IPv6 Forum: <http://www.ipv6forum.com>
- 6ren: <http://www.6ren.net>
- 6Tap: <http://www.6tap.net>
- 6Bone registry:  
<http://whois.6bone.net/~david/6bone/whois.html>
- Viagénie 6Bone registry mirror and Web interface:  
<http://www.viagenie.qc.ca/en/ipv6/registry>

# Some links on IPv6

- Kame distribution: <http://www.kame.net/>
- IPv6 applications: <ftp://ftp.kame.net/pub/kame/misc/>
- MRTd routing daemon: <http://www.mrtd.net/>
- Tunnel server: <http://www.freenet6.net>
- Tunnel broker:  
<http://carmen.cselt.it/ipv6/download.html>
- Viagénie's IPv6 project: <http://www.viagenie.qc.ca/>

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  - RFC2463, Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification, A. Conta, S. Deering, Draft standard, 1998-12-01.
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  - RFC2450, Proposed TLA and NLA Assignment Rule, R. Hinden, Informational, 1998-12-01

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## Routing

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- RFC2283, Multiprotocol Extensions for BGP-4, T. Bates, R. Chandra, D. Katz, Y. Rekhter, Proposed Standard, 1998-02-01
- RFC2545, Use of BGP-4 Multiprotocol Extensions for IPv6 Inter-Domain Routing, P. Marques, F. Dupont, Proposed standard, 1999-03-01.

## Transition scenarios

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- RFC2185, Routing Aspects of IPv6 Transition, R. Callon, D. Haskin, Informational, 1997-09-01
- RFC2529, Transmission of IPv6 over IPv4 Domains without Explicit Tunnels, B. Carpenter, C. Jung, Proposed standard, 1999-03-01.

## API

- RFC2292, Advanced Sockets API for IPv6, W. Stevens, M. Thomas, Informational, 1998-02-01
- RFC2553, Basic Socket Interface Extensions for IPv6, R. Gilligan, S. Thomson, J. Bound, W. Stevens, Informational, 1999-03-01.

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## IPv6 over “foo”

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- RFC2464, Transmission of IPv6 Packets over Ethernet Networks, M. Crawford, Proposed standard, 1998-12-01.
- RFC2467, Transmission of IPv6 Packets over FDDI Networks, M. Crawford, Proposed standard, 1998-12-01.
- RFC2470, Transmission of IPv6 Packets over Token Ring Networks, M. Crawford, T. Narten, S. Thomas, Proposed standard, 1998-12-01.
- RFC 2491, IPv6 over Non-Broadcast Multiple Access (NBMA) networks, G. Armitage, P. Schulter, M. Jork, G. Harter, Proposed standard, 1999-01-01.
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- RFC2466, Management Information Base for IP Version 6: ICMPv6 Group, D. Haskin, S. Onishi, Proposed standard, 1998-12-01.
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- RFC2454, IP Version 6 Management Information Base for the User Datagram Protocol, M. Daniele, Proposed standard, 1998-12-01.

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# Internet-drafts

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- A method for flexible IPv6 address assignments, draft-ietf-ipngwg-ipaddressassign-00.txt, Marc Blanchet, 1998-10-22.
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- Separating Identifiers and Locators in Addresses: An Analysis of the GSE Proposal for IPv6, draft-ietf-ipngwg-esd-analysis-05.txt, Lixia Zhang, Allison Mankin, J. Stewart, Thomas Narten, M. Crawford, 1999-10-19

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# Acknowledgements

- This work has been partly funded by Canarie (<http://www.canarie.ca>)



- Implementing IPv6 over CA\*net2 has been done together with Dalhousie University (<http://www.dal.ca>)
- Some slides were inspired from Bob Fink's presentations

# Conclusion

- Sections: Overview, Specifications, Deployment on the Internet, Registries, Transition strategies, DNS configuration, Router configurations, Host installation and configuration, References, Links
- Neither complete or exhaustive. Tried to be as accurate as possible.
- Hope this helps to understand IPv6