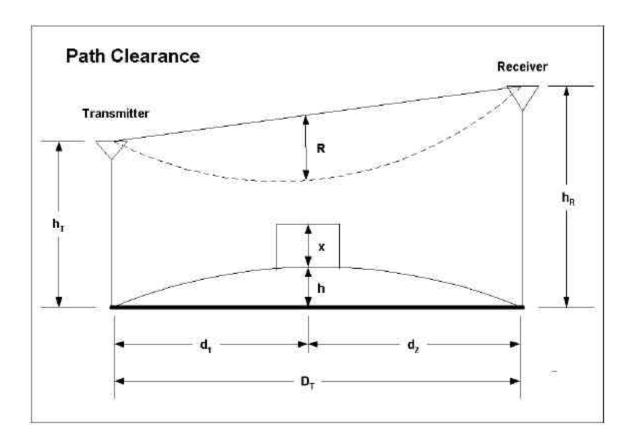


# **Path Clearance**



## **Earth Curvature**

$$h = d_1 * d_2 / 1.5 * K$$

where h is the earth curvature in feet

 $d_1$  is the distance from first antenna, in miles

d<sub>2</sub> is the distance from second antenna, in miles

K = 4/3

Therefore,

$$\mathbf{h} = \mathbf{d_1} * \mathbf{d_2} / 2$$



#### First Fresnel Zone

$$R = 72 ((d_1 * d_2) / D_T * f)^{1/2}$$

where R is the first Fresnel zone in ft  $D_T$  is the total path length in miles f is the frequency in GHz

## **Reflection Point**

The formula for calculating the position of the reflection point on a path is;

For K = 4/3  $h_T / d_1 - d_1 / 2 = h_R * d_2 - d_2 / 2$ For K = 2/3  $h_T / d_1 - d_1 = h_R * d_2 - d_2$ For K = infinity  $d_1 = d_1 / d_1 = d_1 + d_2 - d_2$ 

where  $h_T$  and  $h_R$  are the transmitter and receiver heights in feet  $d_1$ ,  $d_2$  and  $D_T$  are distances in miles infinity is for worst-case flat Earth propagation conditions

## **Fading Outages and Availability**

The formula for calculating the Unavailability, U, of a path (due to multi-path fading) is;

$$U = a * b * 2.5 * 10^{-6} * f * D3 * 10^{-F/10}$$

where a is Climate (0.1 to 0.5)
b is terrain (0.25 to 4)
f is Frequency in GHz
D is Path length in Miles
F is Fade margin in dB

The formula for calculating the availability, A, of a path is;

$$A = (1-U) * 100\%$$

where U is Unavailability of a path